



# INTERCONNECTION TECHNOLOGIES

---

Non-Uniform Memory Access Seminar

Elina Zarisheva

26.11.2014

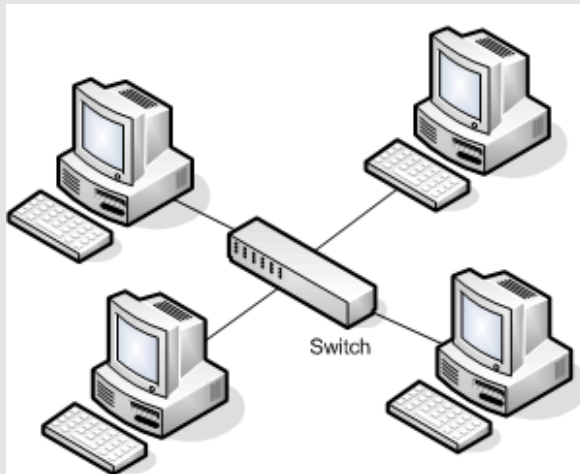
# Agenda

- Network topology
- Logical vs. physical topology
- Logical topologies
  - InfiniBand
  - Crossbar switch
- Interconnection technologies in NUMA system
  - AMD Hyper-Transport (HT)
  - Intel Quick-Path Interconnect (QPI)
  - NumaLink

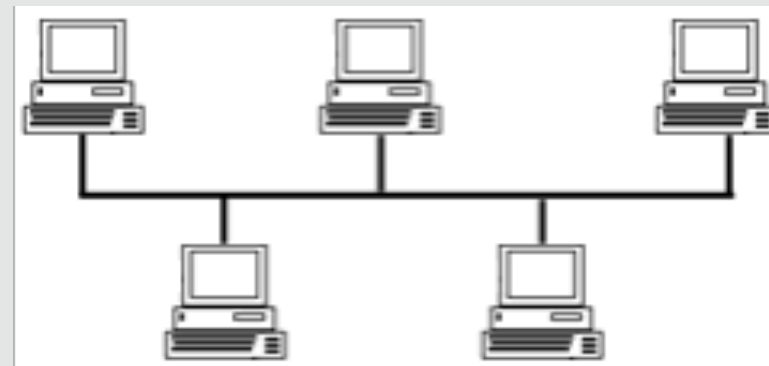
# Network Topology

- Computer system or network equipment are connected to each other

## Physical topologies

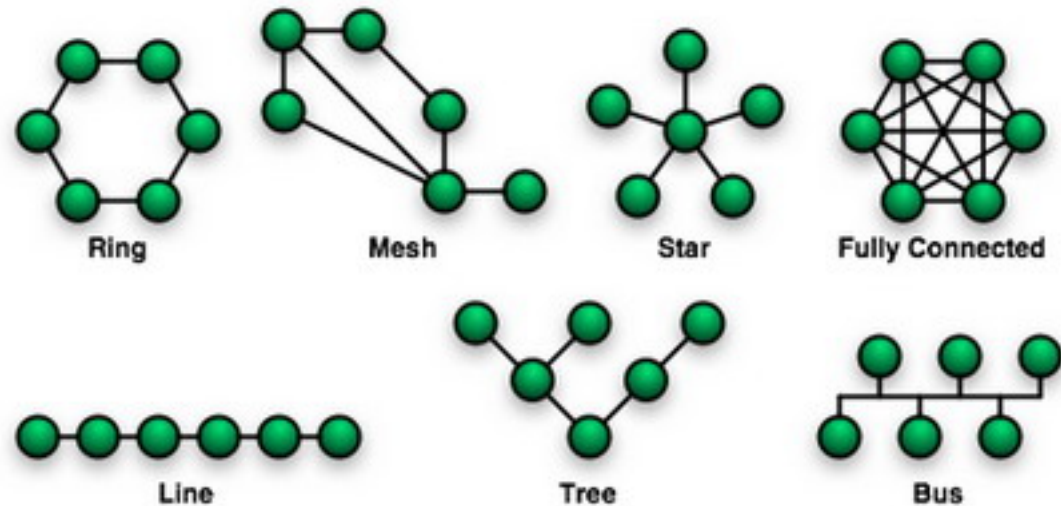


## Logical topologies



# Logical topologies

- Point-to-point
- Bus
- Daisy chain
- Ring
- Star
- Mesh
- Tree
- Hybrid
- Hypercube



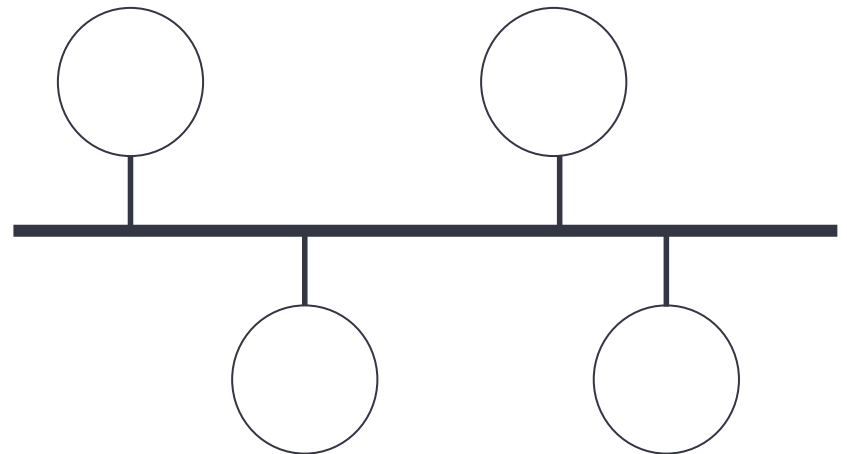
# Point-to-point topology

- Connects two nodes directly together
- Types:
  - simplex
  - half-duplex
  - full-duplex
    - + simple
    - + fast
    - + medium is not shared
    - support only two nodes



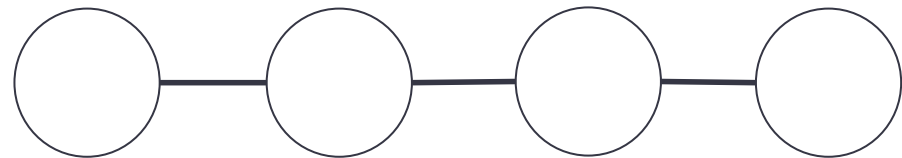
# Bus topology

- Common medium (central bus) where the rest of nodes separately connected
  - + more than one node
  - + costs
  - small networks
  - limitation of nodes
  - data collision
  - depended on central bus
  - security



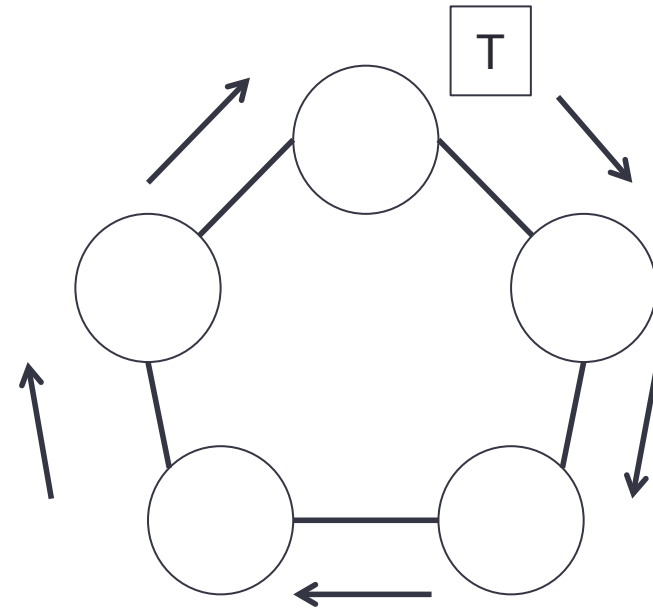
# Daisy chain topology

- Node connects one after another
  - + simple
  - + scalability
  - slow for the opposite end of the chain



# Ring topology

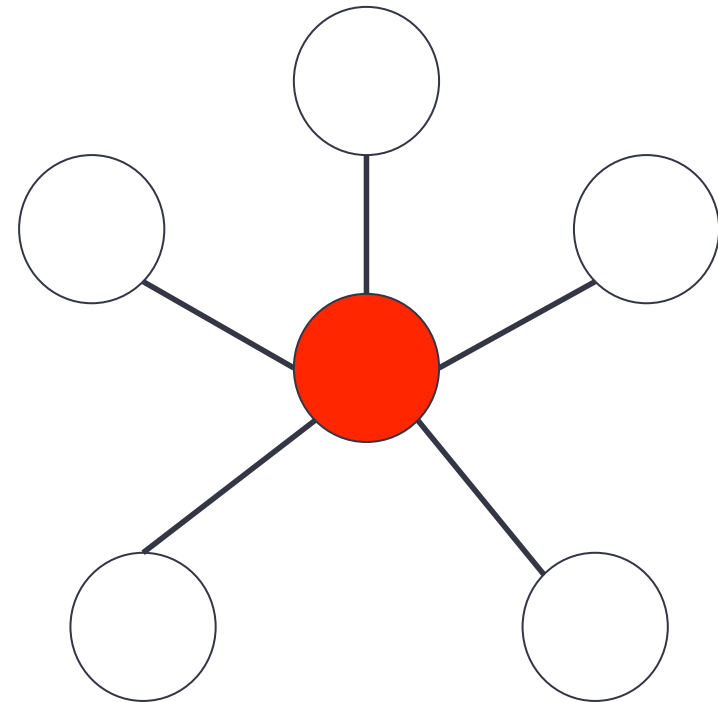
- Each node has two connections: to its nearest neighbors
- Data transmission happens indirectly
- Sending and receiving data with the help of the token
- Clockwise
- Double ring
  - + organized
  - + no data collision
  - + no server
  - + easy to add components
  - slow
  - dependent





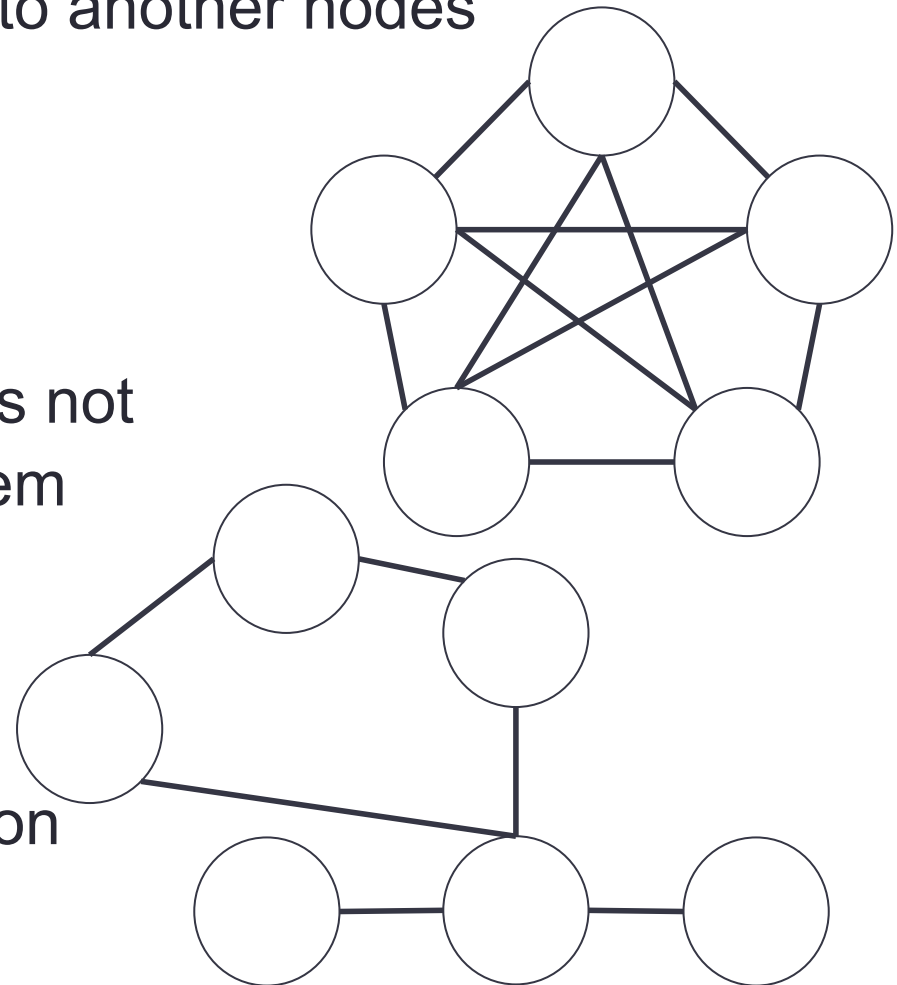
# Star topology

- Each node connects to a central point via a point-to-point link
- Central device:
  - hub
  - switch
- Independent access
  - + centralized management
  - + failure of a node does not affect
  - central device failure affect all the network
  - cost
  - number of nodes depends on capacity of central device



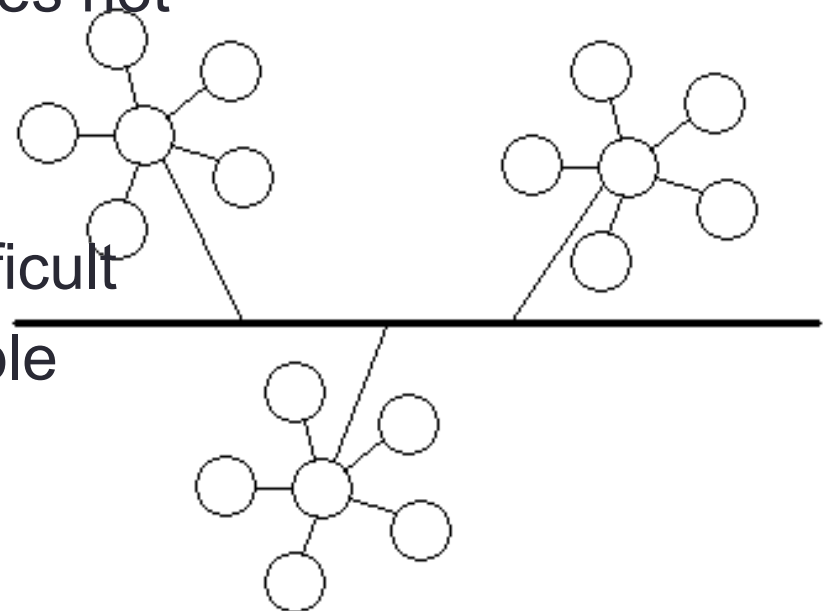
# Mesh topology

- Nodes are connected directly to another nodes
- Types:
  - fully-connected
    - + simultaneously
    - + failure of one node does not affect on the system
    - + easy to modify
    - high redundancy
    - cost
    - set-up and administration is difficult
  - partly-connected



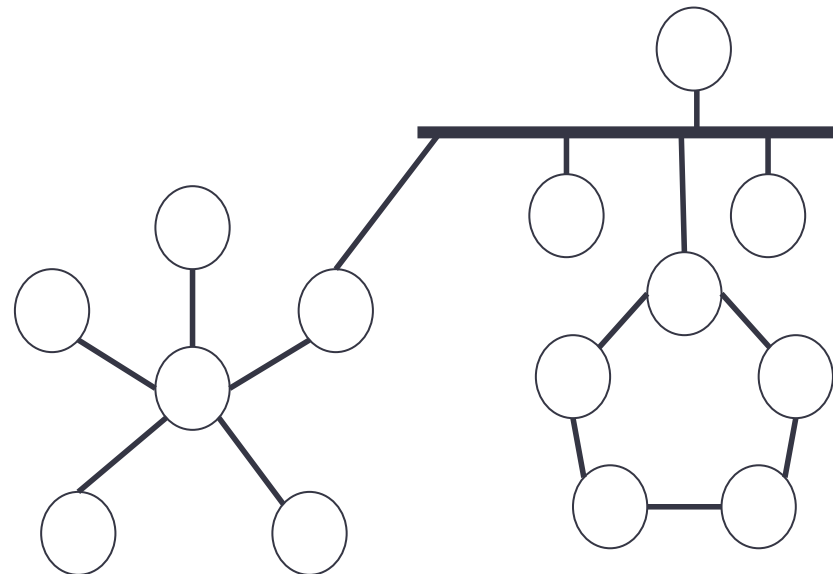
# Tree (hierarchy) topology

- Star topology are connected using Bus topology
  - + expansion is easy
  - + easy to manage and maintain
  - + error detection and correction are easy
  - + failure of one segment does not affect to the system
  - central bus
  - maintenance becomes difficult
  - scalability depends on cable



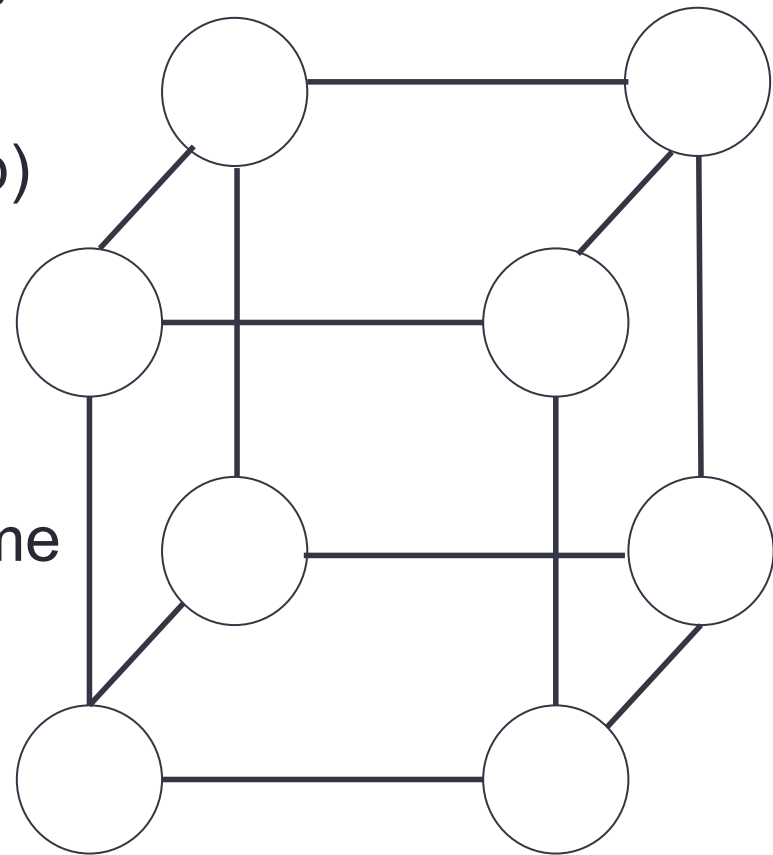
# Hybrid topology

- Combines two or more topologies
- Reap their advantages
  - + scalable
  - + flexible
  - + effective
  - complex
  - cost



# Hypercube topology

- The distance between any two nodes is at most  $\log(p)$
- Each node has  $\log(p)$  neighbors
  - + only  $\log(p)$  neighbors
  - + the longest route is  $\log(p)$
  - + excellent connectivity
  - physical network infrastructure is ignored
  - building one node at a time

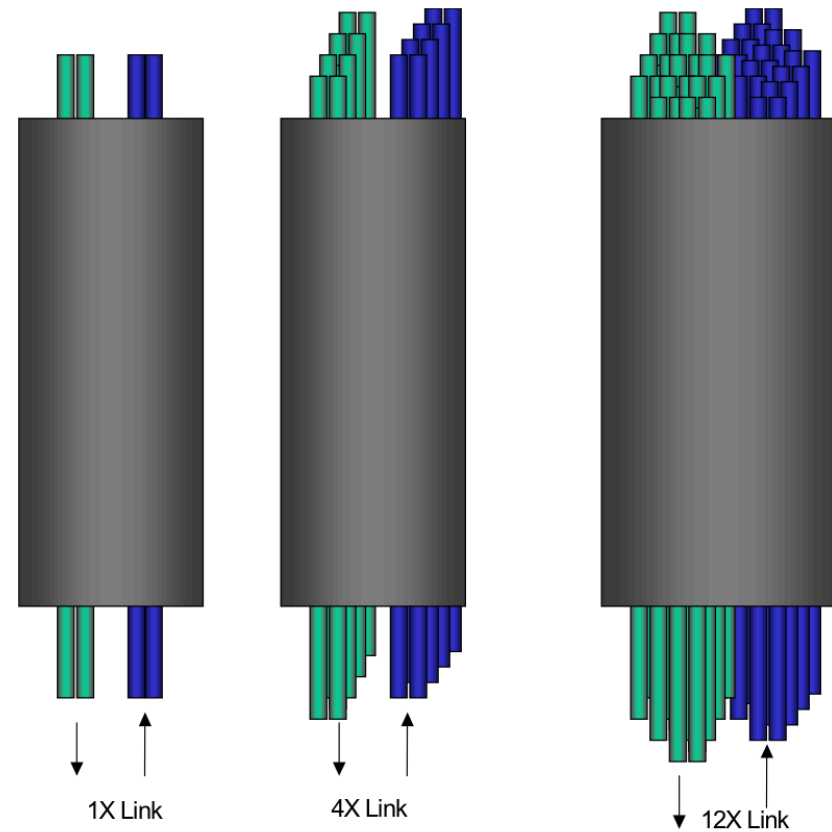


# InfiniBand (IBA)

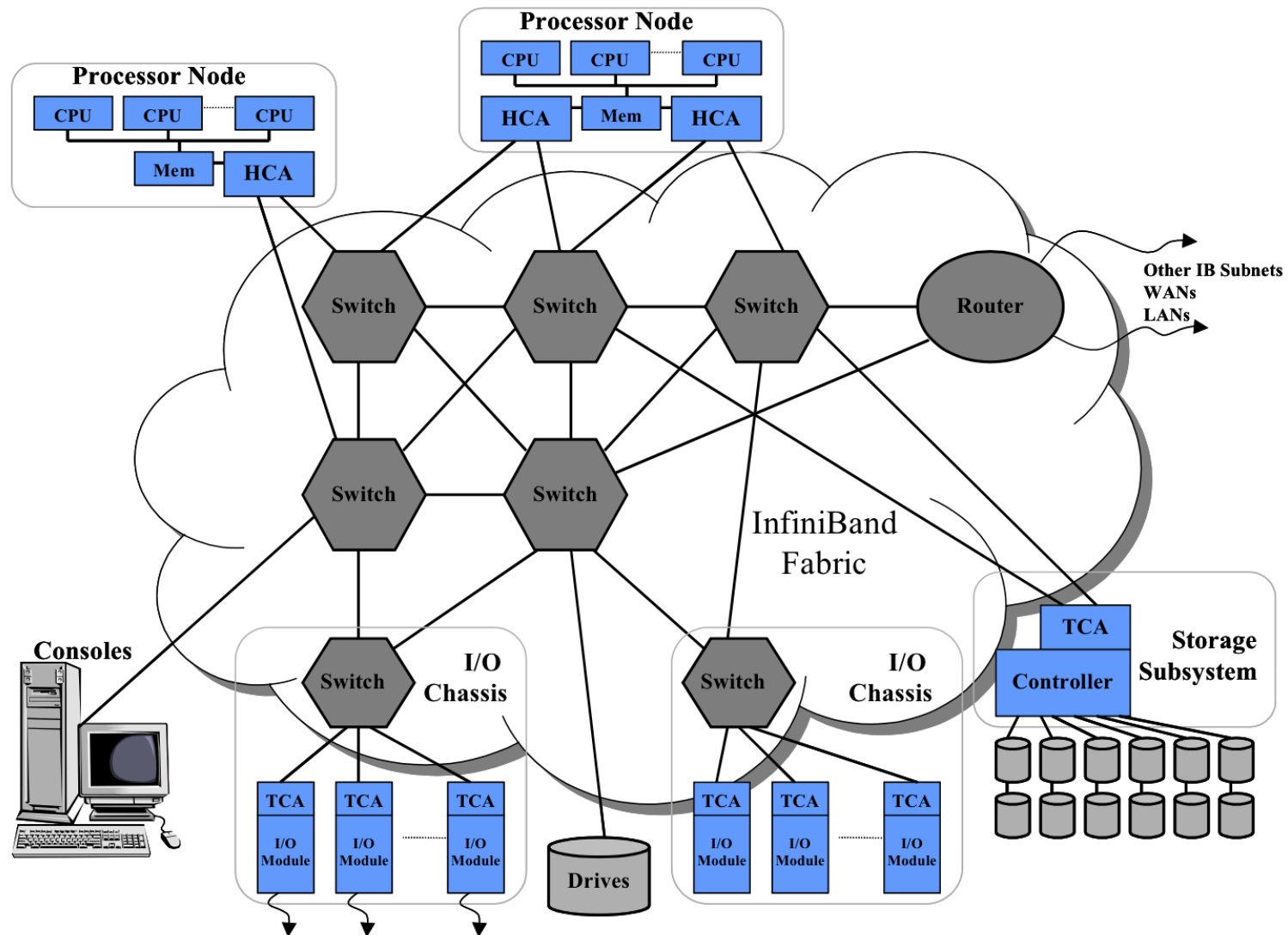
- High bandwidth
- Low latency
- Bi-directional
- “Shared-nothing” architecture
  - Not able to address directly
- Support for up to 64,000 addressable devices

# IBA bandwidth

- 1X Link – 500MB/sec
- 4X Link – 2GB/sec
- 12X Link – 6 GB/sec



# IBA System Fabric

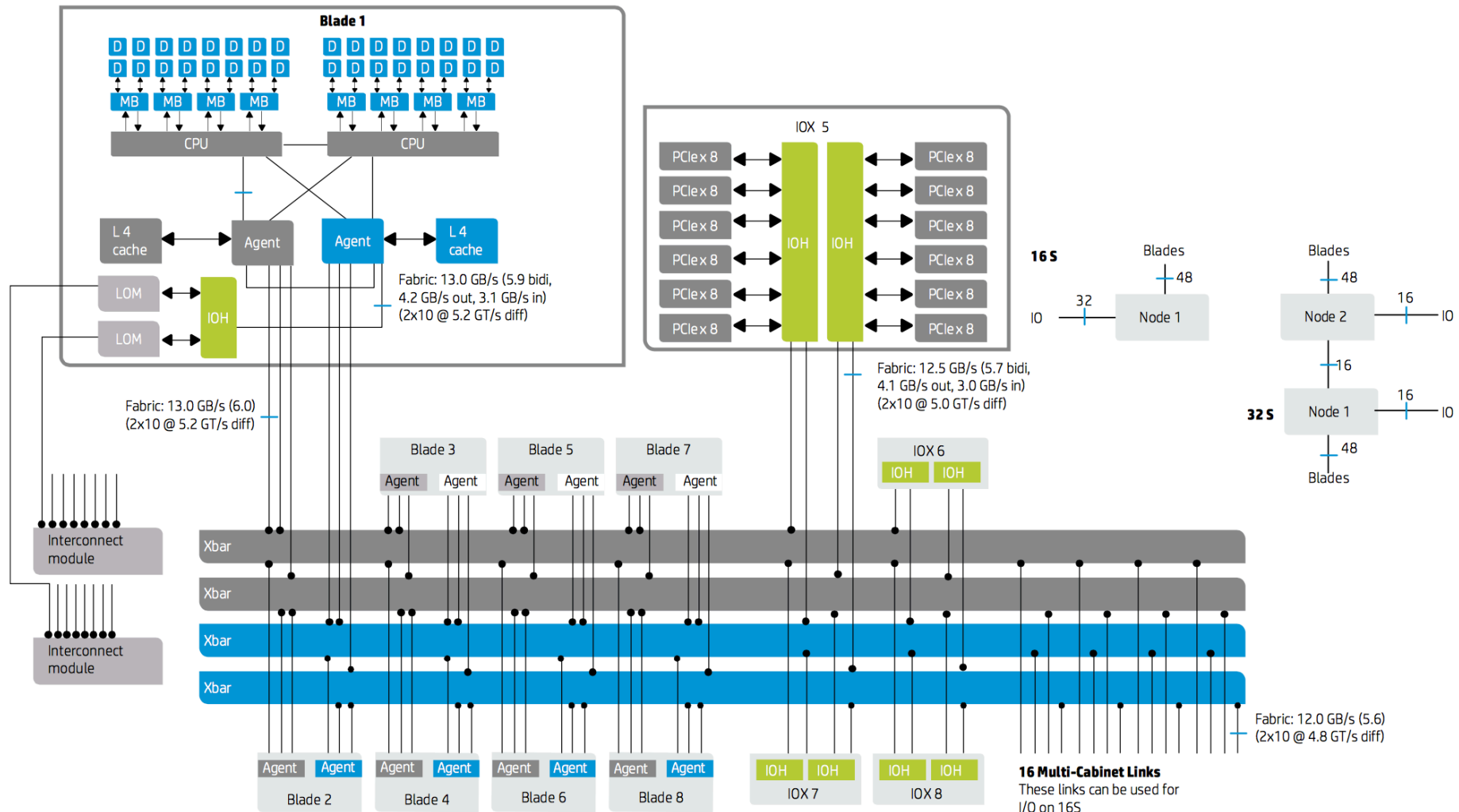




# IBA

- Used by 43% of the systems on the Top-500 list of supercomputers (Nov. 2010)
- Intel® Xeon Phi™
- Mellanox ConnectX IB

# Crossbar switch (Integrity Superdome 2)

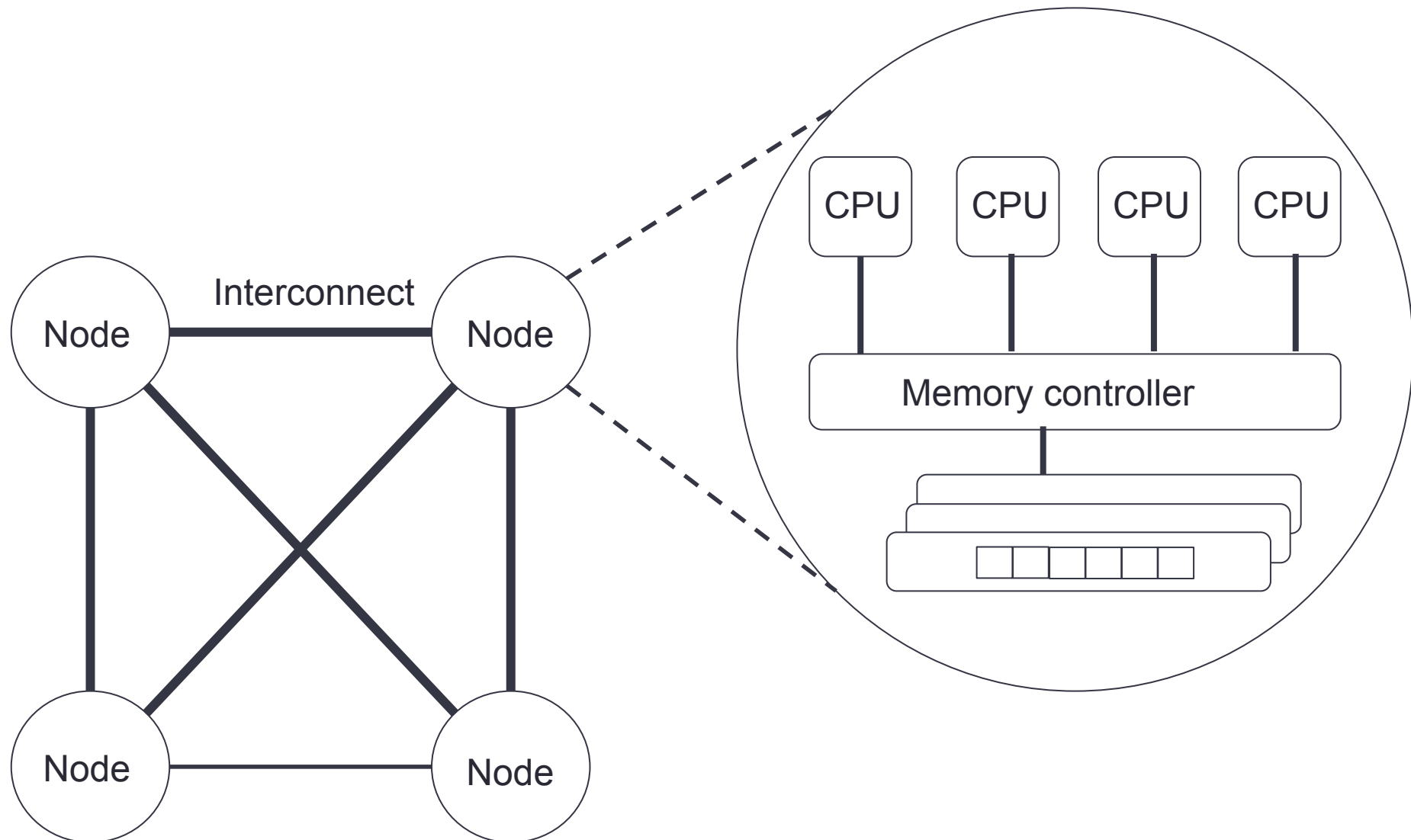




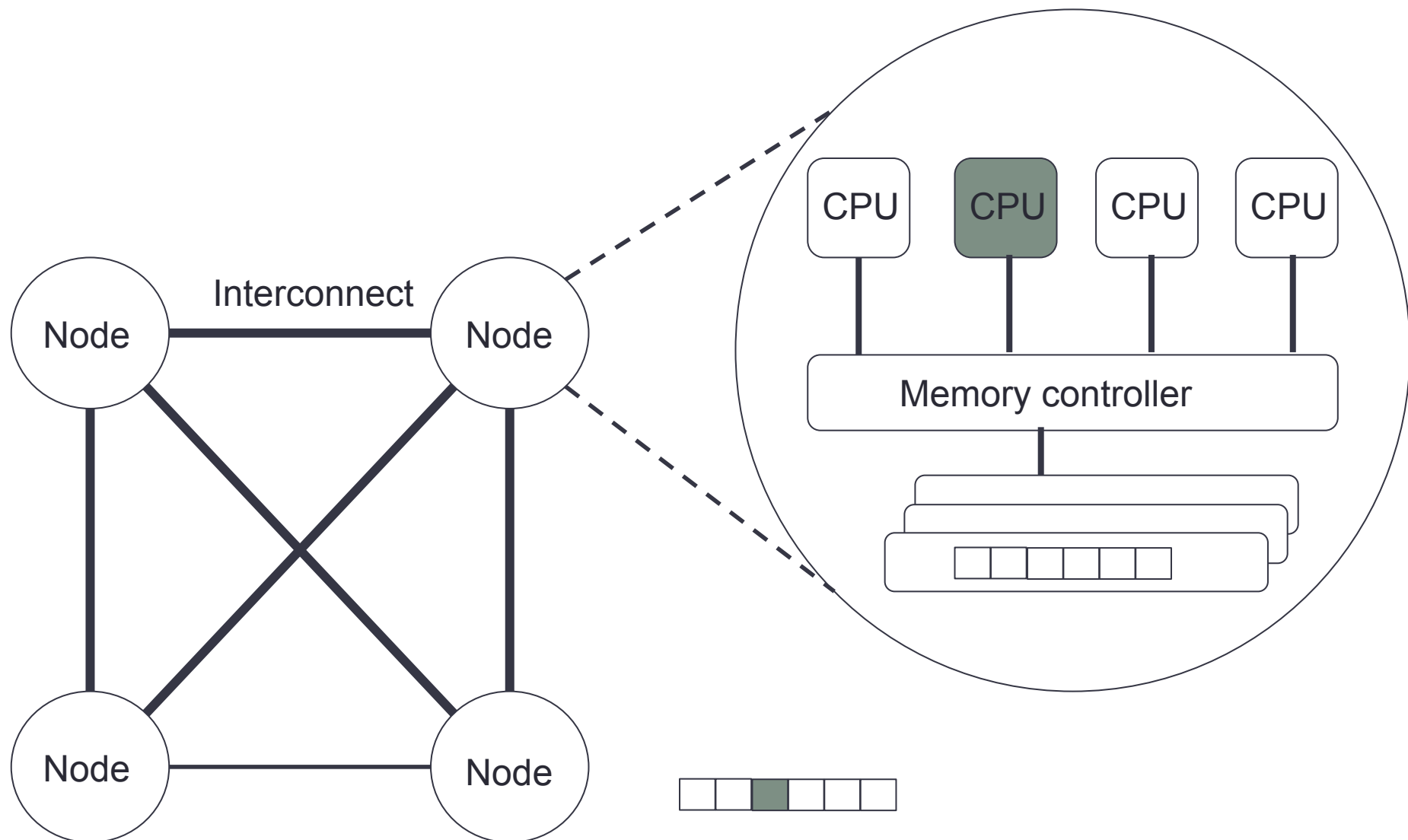
# INTERCONNECTION TECHNOLOGIES IN NUMA

---

# Non-Uniform Memory Access



# Interconnectors



# NUMA Interconnectors

- AMD Hyper-Transport (HT)
- Intel Quick-Path Interconnect (QPI)
- NumaLink

# AMD Hyper-Transport (HT)

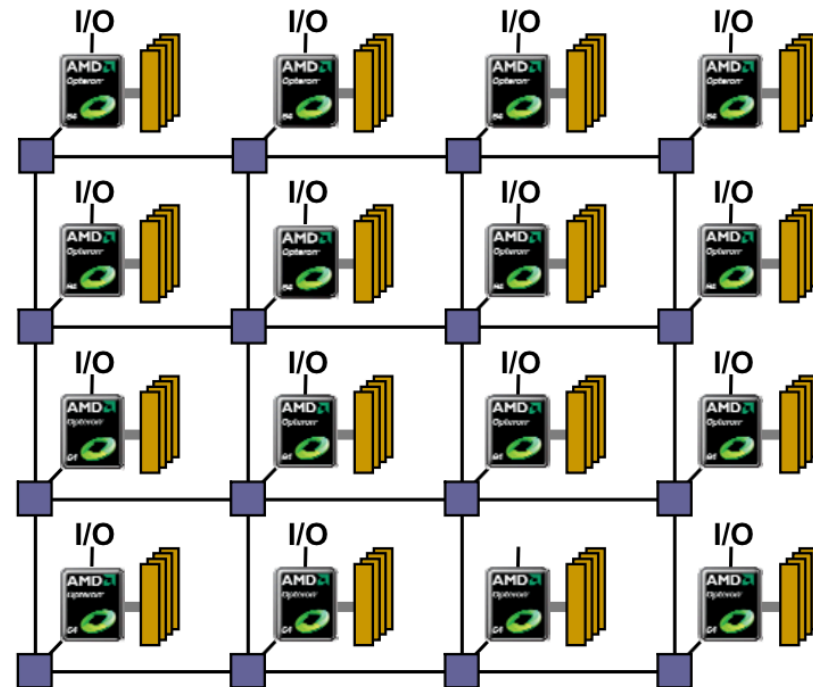
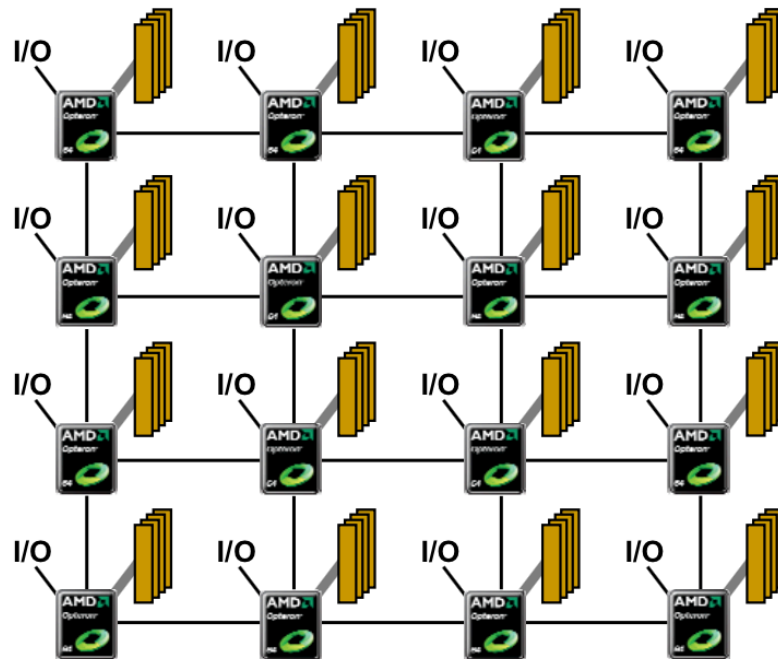
- High bandwidth
- Low latency
- Bi-directionally
- Multiple configuration
  - Daisy chain
  - Star
  - Mesh
- HyperTransport 3.10

# AMD Hyper-Transport (HT)

- Minimal chain: two nodes
- Maximal chain: 32 nodes
- Up to 3.2 GB/sec over 8-bit I/O link
- Up to 12.8 GB/sec over 16-bit I/O link
- Up to 25.6 GB/sec over 32-bit I/O link



# HT Implementation



# AMD Hyper-Transport (HT)

- Opteron
- Athlon 64
- Phenom

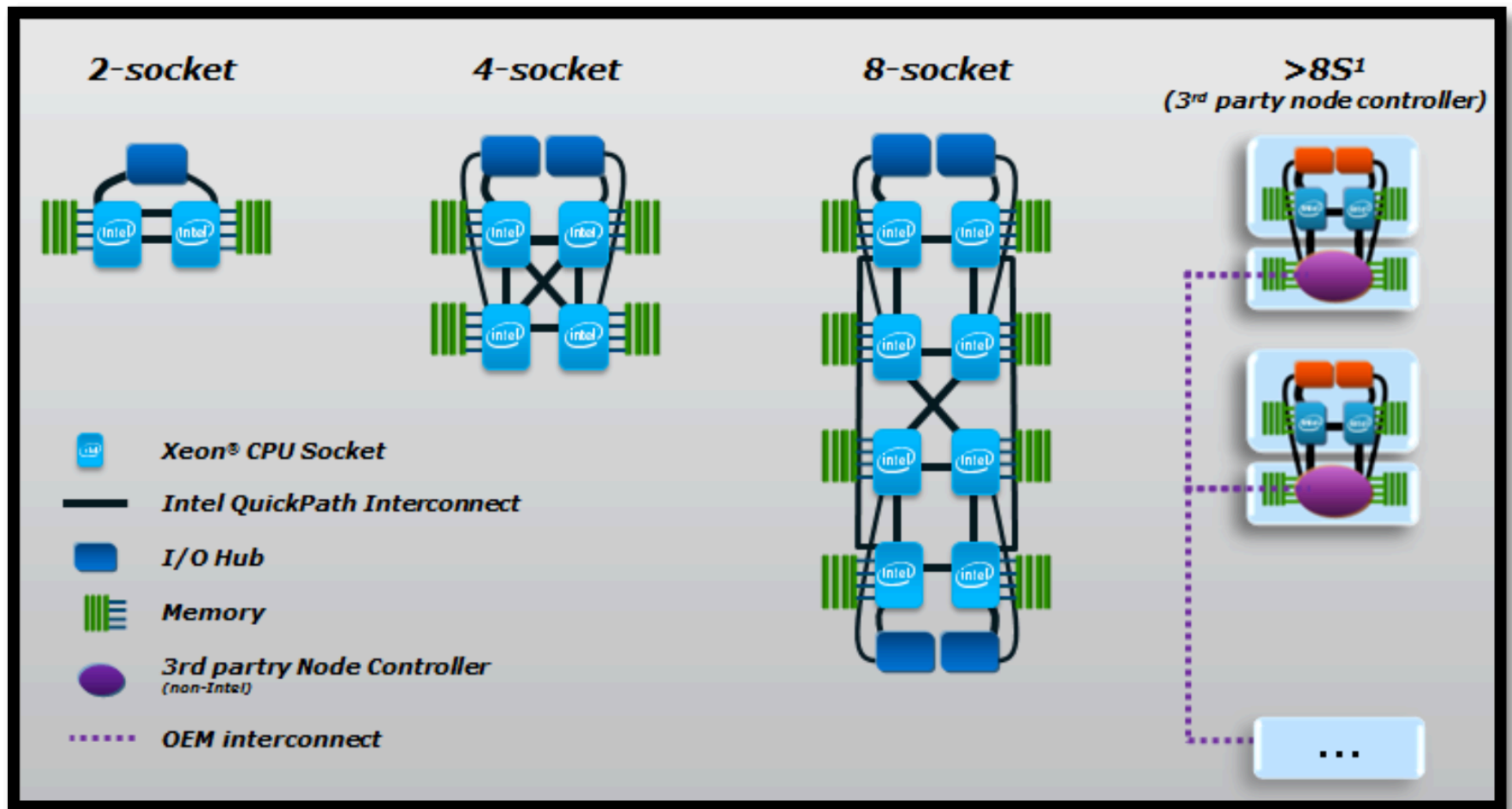
# Intel Quick-Path Interconnect (QPI)

- High bandwidth
- Low latency
- Bi-directional
- Up to 25.6. GB/sec per link
- High scalable

# QPI Physical Layer

- Two 20-lane point-to-point data links
- Full duplex with a separate clock pair in each direction
- 42 signals
- Total number of pins is 84
- 20 data lanes are divided onto four "quadrants" of 5 lanes each

# Intel Quick-Path Interconnect (QPI)



# Intel Quick-Path Interconnect (QPI)

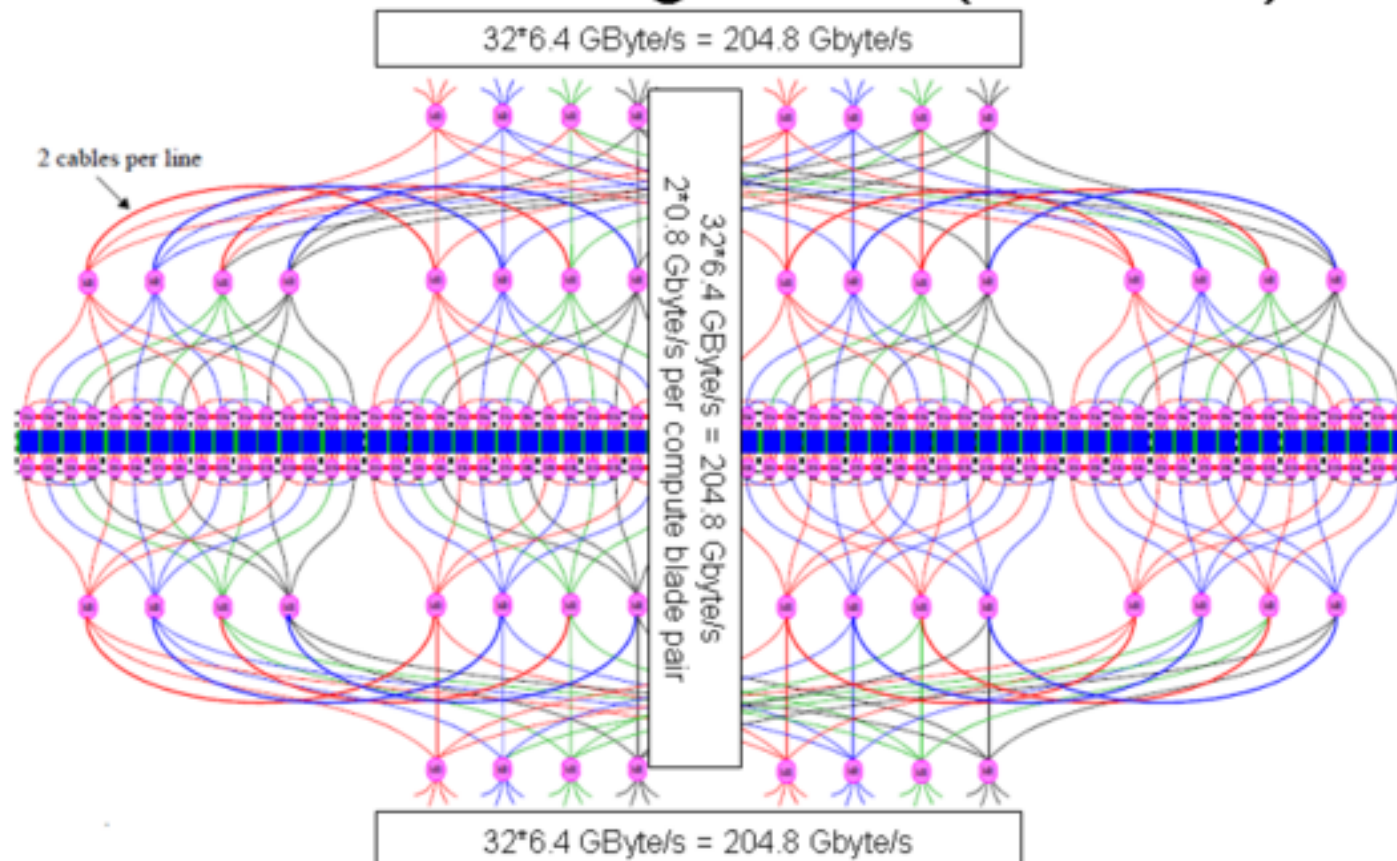
- Xeon
- Core i7
- Itanium

# SGI Numalink

- High bandwidth
- Low latency
- Bi-directional
- Connected into the memory infrastructure of the system
- Reduce one-way request to memory
- Numalink3 3.2 GB/sec
- Numalink4 6.4 GB/sec
- Different topology
- Max 2048 nodes

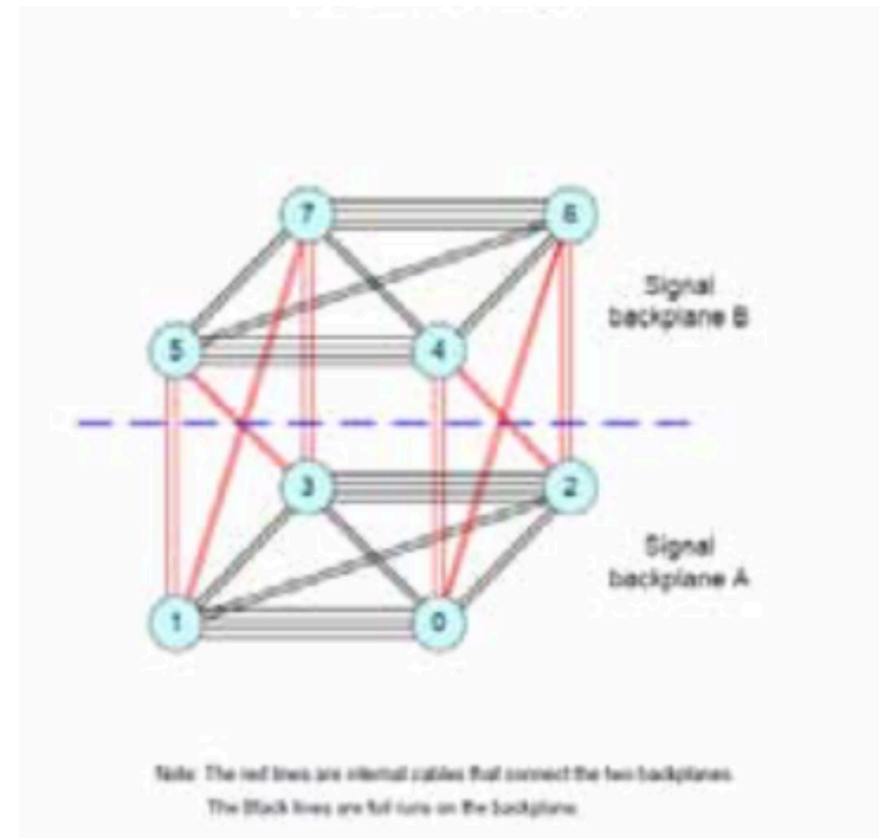
# SGI Numalink. Tree configuration

## Intra-Partition NUMAlink configuration (Fat Tree)

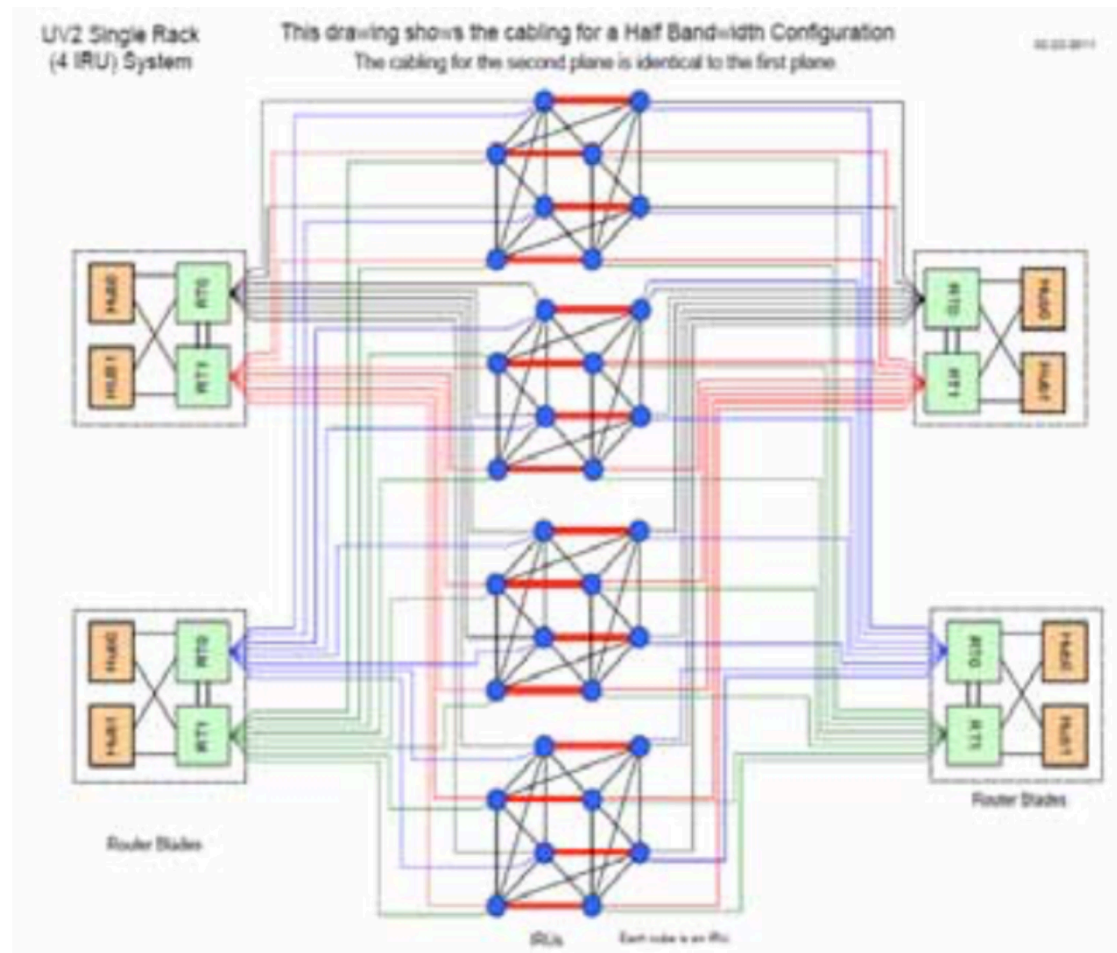




# SGI UV 2000. Hypercube configuration



# SGI Numalink. Hypercube configuration



# SGI Numalink

- Altix servers and supercomputers

# Questions?