Unit OS2: Operating System Principles

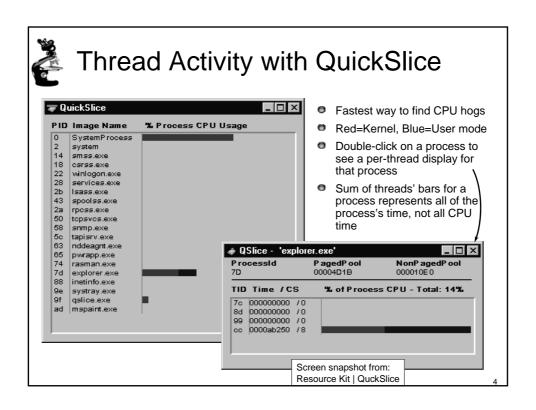
2.5. Lab Manual

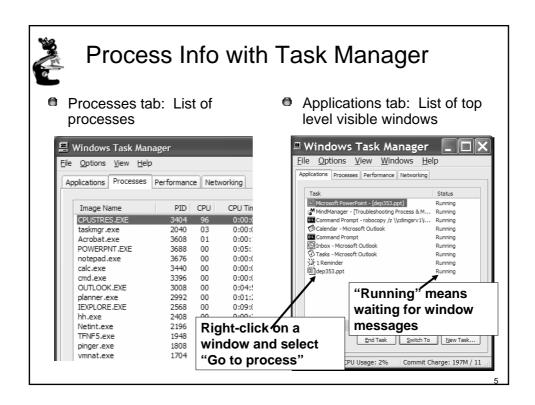
Windows Operating System Internals - by David A. Solomon and Mark E. Russinovich with Andreas Polze

Roadmap for Section 2.5.

Lab experiments investigating:

- Process Execution
- Object Manager & Handles
- Interrupt Handling
- Memory Pools Labs
- System Threads
- System Processes

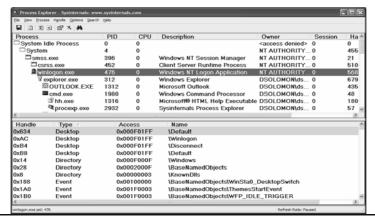






Process Details with Process Explorer

- "Super Task Manager"
 - Shows full image path, command line, environment variables, parent process, security access token, open handles, loaded DLLs & mapped files





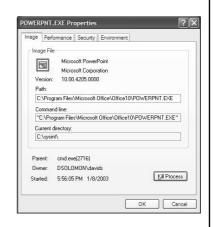
The Process Explorer tool

- 1. Run Process Explorer & maximize window
- 2. Run Task Manager click on Processes tab
- 3. Arrange windows so you can see both
- 4. Notice process tree vs flat list in Task Manager
 - If parent has exited, process is left justified
- 5. Sort on first column ("Process") and note tree view disappears
- 6. Sort Process column 2 more times and tree view returns
 - Can also Click on View->Show Process Tree or press CTRL+T to bring it back
- 7. Notice description and company name columns
- 8. Hover mouse over image name to see full path
- 9. Right click on a process and choose "Google"



Image Information

- Double click on Explorer.exe to bring up process properties
- Image tab:
 - Description, company name, version (from .EXE)
 - Full image path
 - Command line used to start process
 - Current directory
 - Parent process
 - User name
 - Start time

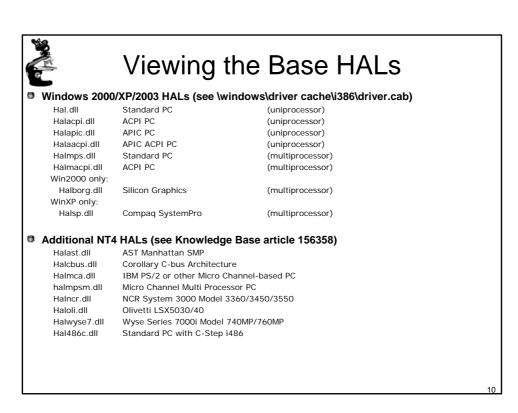


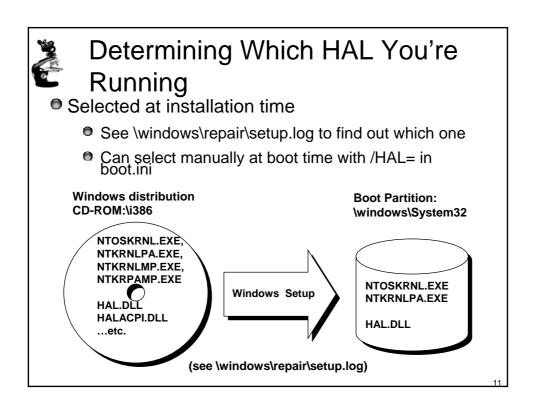
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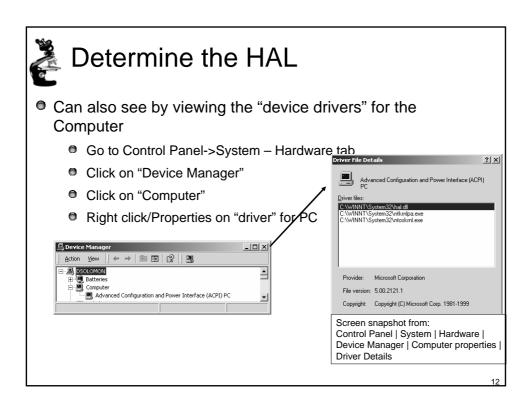


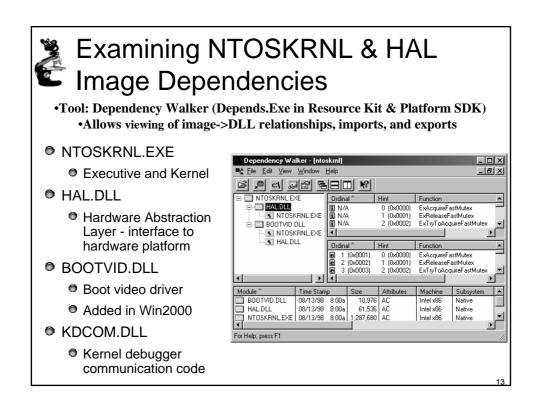
Viewing the Process Tree

- 1. Look at process hierarchy with TLIST /T
 - Start a Windows command prompt, then run Notepad from command prompt, then look at TLIST /T output
 - Exit the command prompt and notice "orphan" process with TLIST /T
- Task Manager:
 - Applications tab: find the process that owns a window (right mouse click on window title)
 - Process tab: add a few additional columns: Virtual Memory size, Handle count, Thread count
 - Windows: add I/O counters; right click on a process & notice "end process tree" option











Installed Device Drivers

- Separate loadable modules (drivername.SYS)
 - Linked like .EXEs
 - Typically linked against NTOSKRNL.EXE and HAL.DLL
 - Only one version of each driver binary for both uniprocessor (UP) and multiprocessor (MP) systems...
 - ... but drivers call routines in the kernel that behave differently for UP vs. MP Versions
- Defined in registry
 - Same area as Windows services (t.b.d.) differentiated by Type value
- Several types:
 - "ordinary", file system, NDIS miniport, SCSI miniport (linked against port drivers), bus drivers
 - More information in I/O subsystem section
- To view loaded drivers, run drivers.exe
 - Also see list at end of output from pstat.exe includes addresses of each driver
- To view installed drivers:
 - System properties->Hardware Tab->Device Manager
 - Msinfo32->Software Environment->System Drivers

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Peering into Undocumented Interfaces

- Exported symbols
 - Functions and global variables Microsoft wants visible outside the image (e.g. used by device drivers)
 - About 1500 symbols exported
 - Ways to list:
 - Dependency Walker (File->Save As)
 - Visual C++ "link /dump /exports ntoskrnl.exe"
- Global symbols
 - Over 9000 global symbols in XP/Server 2003 (Windows NT 4.0 was 4700)
 - Many variables contain values related to performance and memory policies
 - Ways to list:
 - Visual C++: "dumpbin /symbols /all ntoskrnl.exe" (names only)
 - Kernel debugger: "x nt!*"
 - Module name of NTOSKRNL is "NT"



Image Subsystem Type

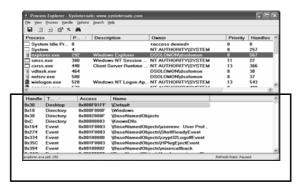
- Look at subsystem startup information in registry
- Using EXETYPE, look at subsystem types for:
 - \windows\system32\notepad.exe, cmd.exe, csrss.exe

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Viewing Open Handles

- Process Explorer (GUI version) or handle (character cell version) from <u>www.sysinternals.com</u>
 - Uses a device driver to walk handle table, so doesn't need Global Flag set





Experiment with Handle-tool

- Handle View
 - Suggestion: sort by type or path column
 - Objects of type "File" and "Key" are most interesting for general troubleshooting
 - By default, shows named objects
 - Click on Options->Show Unnamed Objects
- Solve file locked errors
 - Use the search feature to determine what process is holding a file or directory open
 - Can even close an open files (be careful!)
- Understand resources used by an application
 - Files
 - Registry keys
- Detect handle leaks using refresh difference highlighting
 - Can also view the state of synchronization objects (mutexes, semaphores, events)

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Maximum Number of Handles

- 1. Run Process Explorer, and click View and then System Information. Open a command prompt.
- 2. Run the testlimit -h
 - When Testlimit fails to open a new handle, it will display the total number of handles it was able to create.
 - If the number is less than approximately 16 million, you are probably running out of paged pool before hitting the theoretical per-process handle limit.
- 3. kill the testlimit process by closing the commandprompt window; thus closing all the open handles.



Viewing Open Handles with Kernel Debugger

If looking at a dump, use !handle in Kernel Debugger (see help for options)

lkd> !handle 0 f 9e8 file

processor number 0
Searching for Process with Cid == 9e8
Searching for handles of type file

PROCESS 82ce72d0 SessionId: 0 Cid: 09e8 Peb: 7ffdf000 ParentCid: 06ec

DirBase: 06602000 ObjectTable: e1c879c8 HandleCount: 430.

Image: POWERPNT.EXE

...

0280: Object: 82c5e230 GrantedAccess: 00120089

Object: 82c5e230 Type: (82fdde70) File

ObjectHeader: 82c5e218

HandleCount: 1 PointerCount: 1
Directory Object: 00000000 Name:

\slides\ntint\new\4-systemarchitecture.ppt {HarddiskVolume1}

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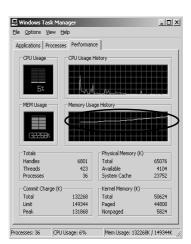


Troubleshooting a Pool Leak

Run NotMyFault and select "Leak Pool"

(available from http://www.sysinternals.com/files/notmyfault.zip)

- Allocates paged pool buffers and doesn't free them
- Stops leaking when you select "Stop Leaking"





Determining the Maximum Pool Sizes

- Three options:
 - Poolmon (in Support Tools and Device Driver Kit)
 - 2.Kernel Debugger !Poolused command
 - 3. Driver Verifier (in Windows 2000 and later)

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Mapping a System Thread to a Device Driver

- 1. Generate network file access activity, for example:
 - "dir \\computername\c\$ /s"
 - System process should be consuming CPU time
- 2. Open System process process properties
- 3. Go to Threads tab
- 4. Sort by CPU time and find thread(s) running
- 5. Determine what driver these are in



Identifying System Threads in the System Process

- To really understand what's going on, must find which <u>driver</u> a thread "belongs to"
- With standard user-mode tools:
 - PerfMon: monitor %Processor time for each thread in System process & determine which thread(s) are running
 - 2. Pviewer: get "Start address" (address of thread function) of running thread(s)
 - 3. Pstat: find which driver thread start address falls in
 - > Look for what driver starts near the thread start address

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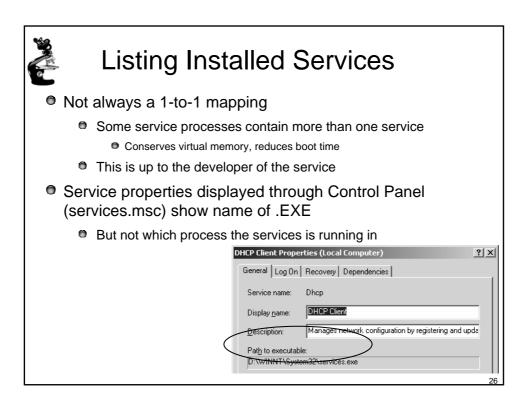


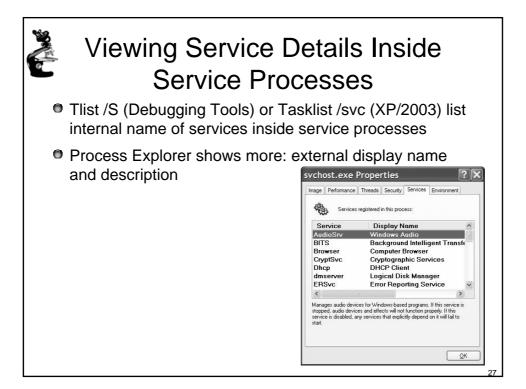
Solitaire as a Service

Create a service to run Sol.exe

Sc create dumbservice binpath= c:\windows\system32\sol.exe

- Start the service
 - Use the GUI, or type "sc start dumbservice", or "net start.."
- Quickly run Process Explorer and look at handle table for sol.exe
 - Notice name of Windowstation object
- Open services.msc; mark service "Allow Service to Interact with Desktop"
- Start the service again and in Process Explorer, look at handle table for sol.exe
 - Notice name of Windowstation object







Viewing Services Running Inside Processes

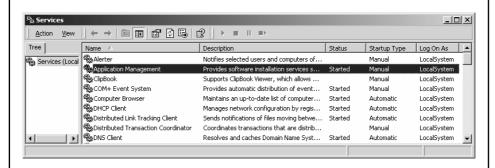
- 1. Open a command prompt
- 2. Type "tasklist /svc"
- 3. Find the Svchost.exe process with the most services inside it
- In Process Explorer, double click on that Svchost.exe process
- 5. Click on Services tab
- Notice extra details about each service displayed by Process Explorer

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Service Configuration & Control Tools

- To view & control services:
 - Control Panel->Administrative Tools->Services



No option to add/remove – done at install/uninstall time