

# IBM CAPI SNAP framework

## Version 1.1

## Quick Start Guide on a General environment.

The Quick Start Guide describes how to log to SuperVessel and use SNAP environment.

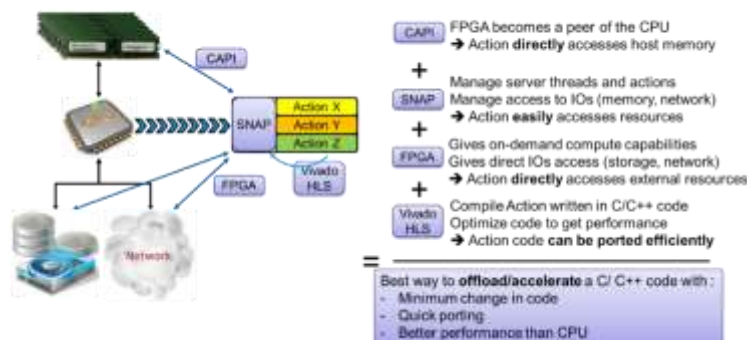
### Product Overview

The CAPI SNAP Framework is an open source enablement environment developed by members of the [OpenPOWER Accelerator Work Group](#). SNAP, which is an acronym for Storage, Network, Analytics and Programming, indicates the dual thrusts of the framework:

- Enabling application programmers to embrace FPGA acceleration and all of CAPI's technology benefits.
- Placing the accelerated compute engines, or FPGA "actions", closer to the data to provide higher performance

SNAP hides the complexity of porting an function/action to an external card. By integrating together the following 4 components, you will get the best you can to port and offload or even accelerate your code.

#### The CAPI – SNAP concept



Once called by your main software application, **the function running in FPGA hardware is able to access by itself not only to all hardware present on the FPGA card, but also to the main host memory using the same address space as any other cores**. Only a set of parameters including input and output memory addresses is exchanged between application and hardware function.

This document will successfully go through the following items:

- General documentation to understand SNAP and the hls\_helloworld example
- Process to install tools and set your environment.
- Configure SNAP for the card and the action
- Go through the **3 steps of the SNAP flow** :
  - 1) application + CPU executed action, application
  - 2) modelisation of the FPGA executed action,
  - 3) application + FPGA executed action

## Contents

<b>Product Overview.....</b>	<b>1</b>
<b>Contents.....</b>	<b>2</b>
<b>1. Access the software and documentation .....</b>	<b>3</b>
<b>2. Supported development and deployment environment.....</b>	<b>3</b>
<b>3. Setup your environment on your x86 development server .....</b>	<b>3</b>
<b>4. Setup your environment on your Power8/9 deployment server .....</b>	<b>4</b>
<b>5. Choose the card that will fit your requirements .....</b>	<b>5</b>
<b>6. Understand how data are exchanged with FPGA .....</b>	<b>5</b>
<b>7. Understand the HLS helloworld example.....</b>	<b>6</b>
<b>8. Preliminary Step : configure SNAP environment .....</b>	<b>7</b>
<b>9. Step 1: Run your application with your CPU-executable action.....</b>	<b>9</b>
<b>10. Step 2: run your application with a simulated model of your FPGA-executable action.....</b>	<b>11</b>
<b>11. Step 3: Run your application with your FPGA-executable action.....</b>	<b>13</b>
<b>12. Conclusion .....</b>	<b>16</b>

## 1. Access the software and documentation

The SNAP framework can be downloaded from github at: <https://github.com/open-power/snap>.

Follow the instructions in <https://github.com/open-power/snap/blob/master/README.md#dependencies> to find all you need to run the whole flow. This means downloading:

- the libraries (libcxl),
- the hardware component for the card you intend to use (Processor Service Layer checkpoint file “b\_route\_design.dcp” for Power8 cards, or CAPI\_BSP Board Support Package for Power9 cards),
- the simulation model (PSLSE: PSL Simulation Engine) and tools to synthesize your design (Xilinx Vivado with the Ultrascale family chips)
- and the scripts to configure your FPGA with the binary file you created (capi-utils) on your deployment Power CPU system.

We will go through these different steps later in section 3

All education documentation can also be found at: <https://developer.ibm.com/linuxonpower/capi/snap/> or direct link [http://ibm.biz/powercapi\\_snap](http://ibm.biz/powercapi_snap)

## 2. Supported development and deployment environment

Development and deployment environments are described with examples at : <https://github.com/open-power/snap/tree/master/doc/README.md>

This documentation provides hardware examples as well as minimum software required configurations.

## 3. Setup your environment on your x86 development server

**Important:** We will call **~snap** and **~pslse** the directories in which you have installed snap, and pslse. Please adapt your paths accordingly. Having them in the same directory may be simpler for user.

- 1) Clone the snap github and then the pslse and prepare libraries.  
`git clone https://github.com/open-power/snap.git`  
`git clone https://github.com/ibm-capi/pslse`
- 2) Follow instructions on <https://github.com/open-power/snap/blob/master/README.md#dependencies> to have **your x86 development environment** installed
  - a. No need to install “libcxl” as this library is already included in the “pslse”. However this will be required in Power8/9 environment, as we use the actual PSL.
  - b. Either the PSL Checkpoint Files (“b\_route\_design.dcp”) for the CAPI1.0 SNAP Design Kit
  - c. Or the BSP zipped files for CAPI2.0 cards (with Power9)
  - d. Install Xilinx Vivado with latest supported version and associated FPGA family
  - e. Kconfig should be installed automatically (ncurses library may be needed)
  - f. Do not install capi\_utils. This is only for Power8/9 environment.
  - g. Download PSLSE

- 3) Follow instructions on <https://github.com/open-power/snap/tree/master/hardware/README.md> to set your hardware-specific variables
  - a. This will set Xilinx variables
  - b. In your **snap** directory, create the file **snap\_env.sh**

```
gedit snap_env.sh
```

In the environment file we need to provide the paths for :

- the pslse dir
- the dcp containing the PSL used in Power8 environment
- eventually the directory containing the BSP files containing the PSL used in Power9 environment, but unless otherwise mentioned, there is a default location : [hardware/capi2-bsp/psl](#) where the BSP zipped should be placed.

```
export PSLSE_ROOT=~pslse
export PSL_DCP=~path_to_CAPI_PSL_Checkpoints/ADKU3_Checkpoint/b_route_design.dcp
echo "export PSL9_IP_CORE= <for CAPI2.0 cards: path to ibm.com_CAPI_PSL9_WRAP2.00.zip file>" >> $snap_env_sh
```

and save and close the file.

If you intend to use the N250S card on Power8, just adapt your path accordingly

```
export PSL_DCP=~path_to_CAPI_PSL_Checkpoints/N250S_Checkpoint/b_route_design.dcp
```

**NOTE:** you can also type the following commands to create the file :

```
echo "export PSLSE_ROOT=~pslse" > snap_env.sh
echo "export PSL_DCP=~path_to_CAPI_PSL_Checkpoints/ADKU3_Checkpoint/b_route_design.dcp" >>
snap_env.sh
```

**NOTE:** you can also use \${FPGACARD} SNAP variable to parametrize your path if you use several cards in the same P8 system (for P9 only one zip file containing the BSP is required) :

```
echo "export PSL_DCP=~path_to_CAPI_PSL_Checkpoints/${FPGACARD}_Checkpoint/b_route_design.dcp" >>
snap_env.sh
```

- 4) Follow instructions on <https://github.com/open-power/snap/blob/master/hardware/sim/README.md> to set your simulation-specific variables. Vivado xsim is the default simulator and nothing needs to be set to have it run.

#### 4. Setup your environment on your Power8/9 deployment server

- 1) Clone the snap github
 

```
git clone https://github.com/open-power/snap.git
```
- 2) Following instructions on <https://github.com/open-power/snap#dependencies> you should have installed on **your Power8/9 deployment environment**.
  - a. libcxl installation → (for ubuntu) sudo apt-get install libcxl-dev
  - b. Image loader → see <https://github.com/ibm-capi/capi-utils>

**Your 2 environments are now fully prepared for SNAP.**

## 5. Choose the card that will fit your requirements

The choice of the card obviously depends on your needs and availability. For already supported cards direct SNAP usage is possible. If a new card is considered, if it is using the same FPGA part as a supported one, most of the PSL attachment work can be reused.

Different cards offer different features : communication (Ethernet at different speed), on board memory (DDR3, DDR4, QDR, ...) NVMe attachment capability, etc.... As SNAP is open source software, everyone can use or contribute to the ecosystem.

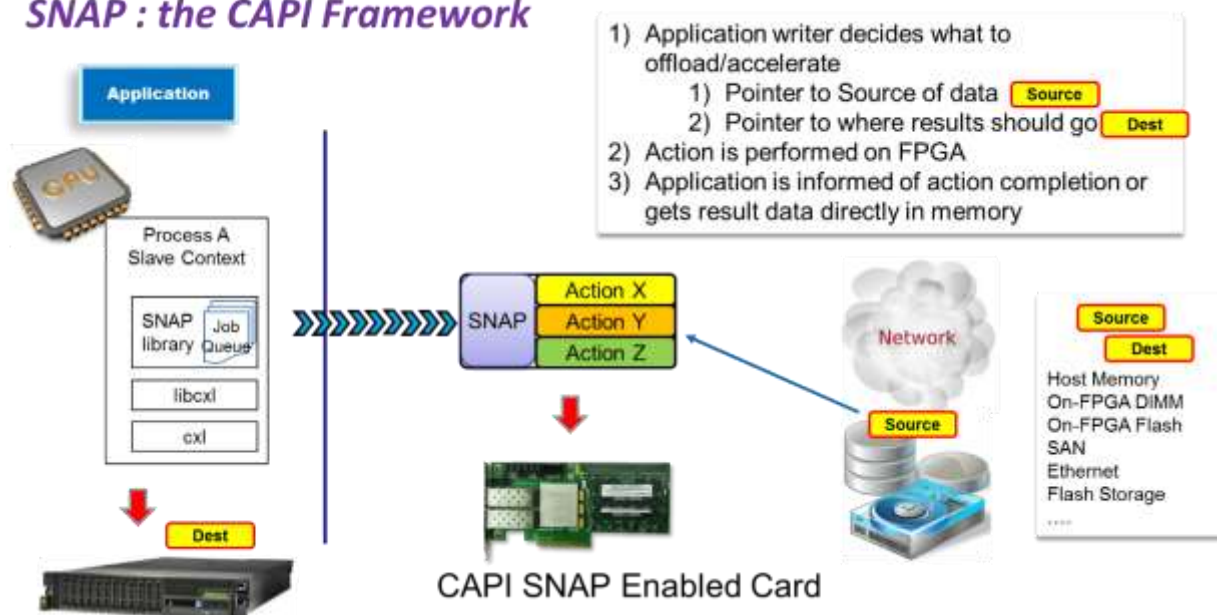
## 6. Understand how data are exchanged with FPGA

SNAP has been designed such a way that you can move data from a **Source** to a **Destination** without knowing the specific protocol to access the different memories. In the application, the coder decides where the data are located. These data locations can be either in the Host server memory, as well as on the card memory, or even outside the server and the card on an external storage accessed directly by the FPGA card.

The **data transfer is not handled by the host processor**, we just need to communicate the data source or destination address and size and the FPGA will handle it.

**Important:** We will call “**application**” the code executed on the server which calls the “**action**” containing the function to off-load and/or accelerate. This action can be “software” or “hardware” whether it is coded to be executed on CPU or FPGA.

## SNAP : the CAPI Framework



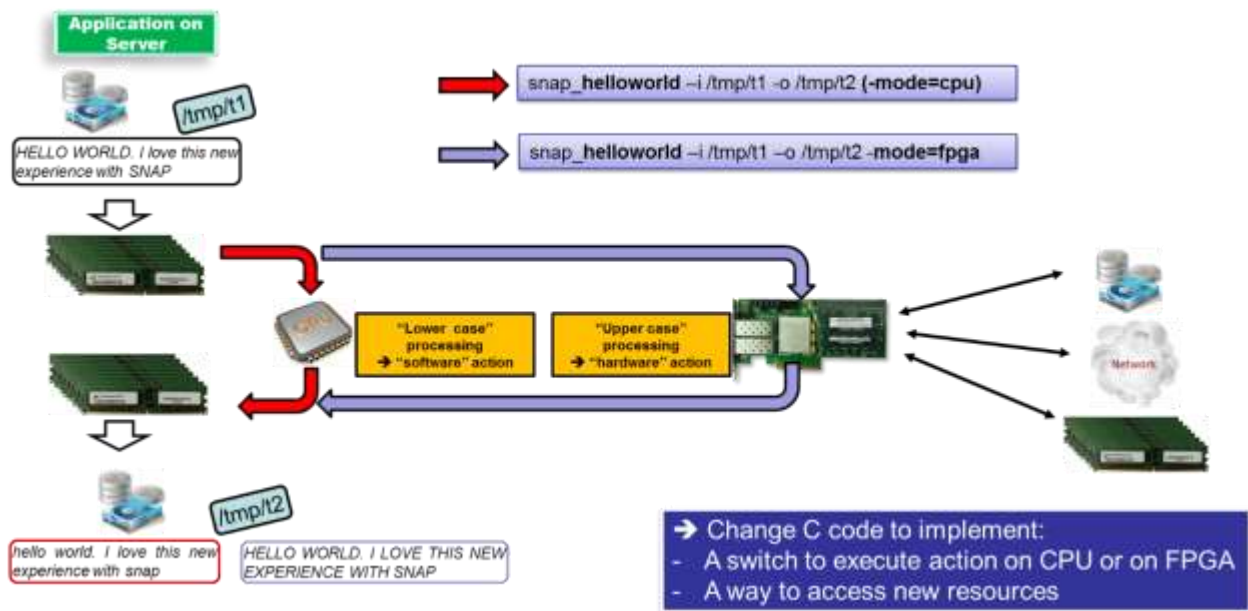
## 7. Understand the HLS helloworld example

Let's consider a simple example of a C code **changing the case of a text** read from a file and writing back the result into another file.

Once typed a text in a file t1, the user calls the program with path of input and output files as arguments. The different steps (red flow) are then typically:

- 1) Text is read and stored in the server's memory (source).
- 2) CPU processes the text and writes back the result to the server memory (destination).
- 3) Text modified is then written from memory to disk.

Let's now consider that we decide to **"export"** this "changing case processing" from the server processor to an external FPGA card. To keep that simple, we need to implement this switch so that the program call remains with no great changes (blue flow). To be able to differentiate which of these 2 paths we are using, we will use a **lower case** algorithm in the **"software"** action, so called because it runs on the CPU, and we will use a **upper case** algorithm in the **"hardware"** action so called because it will run on the FPGA.



Through this simple example, we will discover some of the advantages and strength of SNAP tools to help exporting the previously CPU executed task.

## 8. Preliminary Step : configure SNAP environment

You now need to configure SNAP for the card and the action you will want to use.

For a first test, from snap directory, type **make snap\_config**.

- ⇒ Make sure the terminal window is large enough to allow the opensource configurator to appear. Otherwise it behaves as if you opened it and closed it suddenly ! you get an **unexpected SNAP config done**
- ⇒ Menu uses simple kconfig opensource tool. Thus menus might change depending on the preselection we apply, it is not always possible to go back and forth without artefacts. For example selecting N250S/hls\_nvme\_memcpy/cloud mode will enforce nosim mode. the make model will then inform you it can build a model in “nosim” mode. Come back and select “xsim”.
- ⇒ Do hesitate to use context helps.

This opens a menu window as the following one. Let’s select the Card Type **ADKU3** and the Action Type **HLS helloworld** with the default vivado **xsim** simulator.

- ⇒ Use “space bar” or “return” to select depending if a submenu is present or not.

```

Arrow keys navigate the menu. <Enter> selects submenus ---> (or empty submenus ----). Highlighted letters are
hotkeys. Pressing <Y> selects a feature, while <N> will exclude a feature. Press <Esc><Esc> to exit, <?> for
help, </> for Search. Legend: [*] feature is selected [ ] feature is excluded

Card Type (AlphaData KU3 Card with Ethernet, 8GB DDR3 SDRAM and Xilinx FPGA) --->
Action Type (HLS HelloWorld) ---->
Simulator (xsim) ---->
*** ===== Advanced Options: ===== ***
[ ] Enable ILA Debug (Definition of $ILA_SETUP_FILE required)
[ ] Create Factory Image
[ ] Cloud build (enabling Partial Reconfiguration)
  
```

Then select **<Exit>** and **<Yes>** to save the configuration

```

<Select> < Exit > < Help > < Save > < Load >
  
```

```

Do you wish to save your new configuration?
(Press <ESC><ESC> to continue Kernel configuration.)

[ Yes ] < No >
  
```



If everything is set ok, then you should have displayed the SNAP ENVIRONMENT SETUP summary and the content of snap\_env.sh which is the configuration file that we have prepared earlier.

```
=====
== SNAP ENVIRONMENT SETUP ==
=====
Path to vivado      is set to: /afs/.../proj/fpga/xilinx/Vivado/2017.4/bin/vivado
Vivado version     is set to: Vivado v2017.4 (64-bit)
====Checking path to PSL design checkpoint=====
PSL_DCP            is set to: "/afs/.../proj/fpga/framework/cards/ADKU3/current/b_route_design.dcp"
====Simulation setup: Setting up PSLSE version=====
Setting PSLVER     to: "8"
====Simulation setup: Checking path to PSLSE=====
PSLSE_ROOT         is set to: "/afs/.../proj/fpga/framework/mesnet/pslse"
====ACTION_ROOT setup=====
Setting ACTION_ROOT to: "${SNAP_ROOT}/actions/hls_helloworld"
=====
====Content of snap_env.sh=====
export PSL_DCP="/afs/.../proj/fpga/framework/cards/${FPGACARD}/current/b_route_design.dcp"
export PSLSE_ROOT="/afs/.../proj/fpga/framework/mesnet/pslse"
export PSLVER=8
export ACTION_ROOT="${SNAP_ROOT}/actions/hls_helloworld"
=====
SNAP config done
```

You may get some warnings if one of the 3 variables of this snap\_env.sh is not set appropriately. It is recommended to correct it before going further.

```
====Content of snap_env.sh=====
export PSL_DCP="/afs/.../proj/fpga/framework/cards/ADKU3/current/b_route_design.dcp"
export PSLSE_ROOT="/afs/.../proj/fpga/framework/mesnet/pslse"
export ACTION_ROOT="${SNAP_ROOT}/actions/hls_helloworld"
=====
*** WARNING *** PSL_DCP is pointing to a checkpoint for a ADKU3 card while FPGACARD is set to N250S
Please add the required environment settings to the file snap_env.sh
All of the variables above have to be filled with the correct values.
=====
SNAP config done
```

In this example, you typically selected the N250S card with the path PSL\_DCP set to ADKU3!

- ⇒ The selected hls\_helloworld example appears as a new variable in snap\_env.sh, as it will define the directory used for simulation and hardware tests.
- ⇒ Should you need to change anything in the configuration, you would need to make clean\_config in the snap directory to reset those variables. (then copy again the snap\_env.sh reference from your home dir to your snap dir)
- ⇒ SNAP contains several examples which can be used as references in the same manner.
- ⇒ We are now using Vivado 2018.1 version



## 9. Step 1: Run your application with your CPU-executable action

As we use dynamic libraries, we need to prepare our environment, this is easy to do while preparing the software tools :

```
cd ~/snap
make software
```

All the code for the hls\_helloworld example can be found in ~snap/actions/hls\_helloworld

Let's start with the **application** running with the **CPU-executable action**. Let's look to the files located in **sw** sub-directory: `cd ~snap/actions/hls_helloworld/sw`

You will find 2 C code files : **snap\_helloworld.c** which is what we call the application which will be always run on the CPU (Power or x86) and **action\_lowercase.c** which is the "software" action.

- 1) Let's first compile the code executing the command **make**

The first time you'll get

```
hdclv014 sw$ make
[CC] action_lowercase.o
[CC] snap.o
[CC] snap.o
[LD] libsnap.a
[AR] libsnap.a
[CC] libsnap.so.0.1.2-1.3.2-9-g486a
[CC] snap_helloworld.o
[CC] snap_helloworld
```

If you already made the file, you'll will only get :

```
hdclv018 sw$ ls
action_lowercase.c Makefile README.md snap_helloworld.c
hdclv018 sw$ make
[CC] action_lowercase.o
[CC] snap_helloworld.o
[CC] snap_helloworld
hdclv018 sw$
```

- ⇒ Note that a "make apps" from the snap dir will create all demo applications (here we just want to show you just the necessary files)

- 2) Create a text file (if not done previously) to be processed by the FPGA. Use a mix of lower and upper case to see the difference when using both actions. Remember "hardware" action will change all characters in Upper case and the "software" action which will change all characters in Lower case.

```
echo " Hello World. I hope you enjoy this wonderful experience using SNAP." > /tmp/t1
```

### 3) Run the application `SNAP_CONFIG=CPU ./snap_helloworld -i /tmp/t1 -o /tmp/t2`

```
hdclv018 sw$ SNAP_CONFIG=CPU ./snap_helloworld -i /tmp/t1 -o /tmp/t2
reading input data 68 bytes from /tmp/t1
PARAMETERS:
  input:      /tmp/t1
  output:     /tmp/t2
  type_in:    0 HOST_RAM
  addr_in:    000000001427000
  type_out:   0 HOST_RAM
  addr_out:   000000001428000
  size_in/out: 00000044
  prepare helloworld job of 32 bytes size
  writing output data 0x1428000 68 bytes to /tmp/t2
SUCCESS
SNAP helloworld took 5 usec.
hdclv018 sw$
```

Display the 2 files :

```
hdclv018 sw$ cat /tmp/t1
Hello World. I hope you enjoy this wonderful experience using SNAP.
hdclv018 sw$ cat /tmp/t2
hello world. i hope you enjoy this wonderful experience using snap.
hdclv018 sw$
```

Displaying the 2 files confirms that the “lower case” processing has been correctly done – using the “software” action code.

You can try the Debug option to see MMIO exchanges between application and action typing:

```
SNAP_TRACE=0xF SNAP_CONFIG=CPU ./snap_helloworld -i /tmp/t1 -o /tmp/t2
```

## 10. Step 2: run your application with a simulated model of your FPGA-executable action

Now that we have checked that the application works ok with the “software” action, let’s use the “hardware” action. We’ll keep using the **snap\_helloworld** application located in **hls\_helloworld/sw**, but will now use the “hardware” action located in **hls\_helloworld/hw**.

*Optional: This “hardware” action can be compiled alone:*

- from **cd ~/snap/actions/hls\_helloworld/hw**, and type **make**

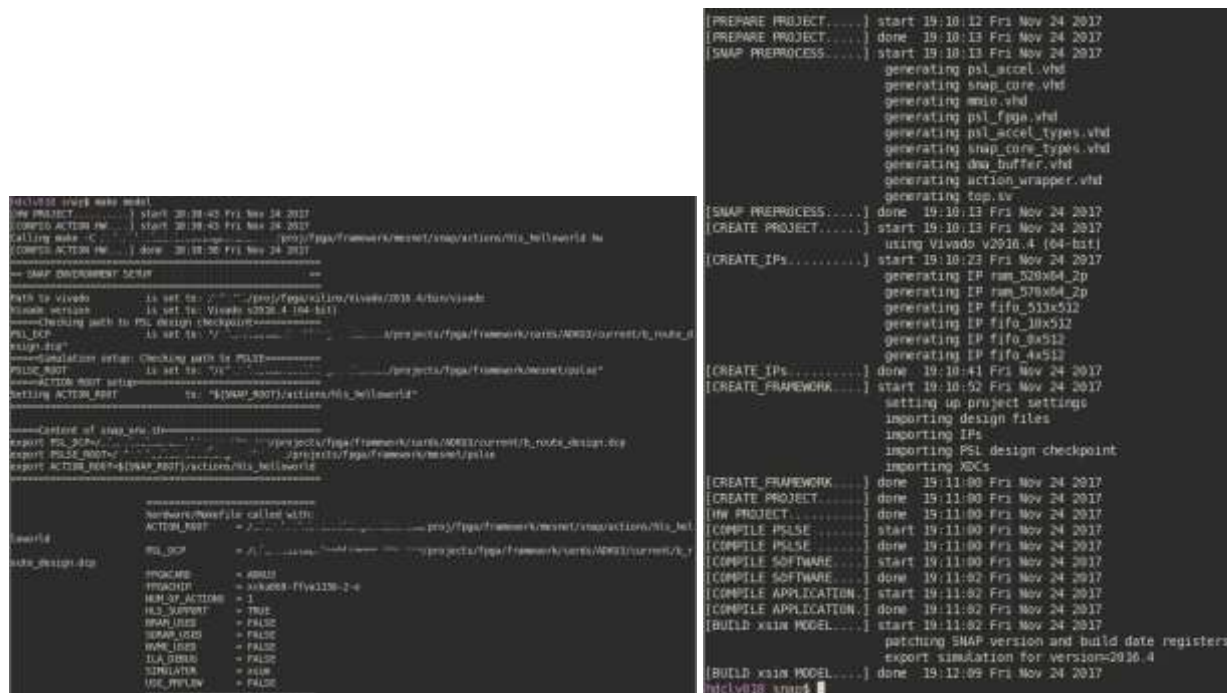
or compiled with the whole SNAP design:

- from **cd ~/snap**, and type **make apps**

*This compilation is optional since included in the following commands of the flow :*

Let’s first build the model of the code so that you can run your application with a simulated model of your FPGA executable code.

- 1) From the snap directory **cd ~/snap**, type **make model**



The left screenshot shows the terminal output of the **make model** command. It displays the start and completion of the **PREPARE PROJECT** and **CREATE PROJECT** actions, followed by the **CREATE\_IPs** action which generates various IP blocks. The right screenshot shows the continuation of the build logs, including the **CREATE\_FRAMEWORK** action which sets up project settings and imports design files, and the **BUILD xsim MODEL** action which patches the SNAP version and builds the date registers.

- 2) If the build is successful, then go into **~/snap/hardware/sim** typing

**cd hardware/sim** and start the simulator typing **./run\_sim**

- 3) A new window will popup.

Type in it **snap\_maint -vv** to execute the discovery mode. This step is mandatory in simulation simulation as well as in real hardware. It allows the SNAP logic to discover all the actions from all the cards. Should an application request an action, it will thus be assigned to the proper hardware.

Running it a second time will confirm that this discovery step has already been done.

```

kali@kali:~$ sudo nmap -sV 10.10.10.10
INFO: Connecting to host '10.10.10.10' [port 2222]
nmap_version: 7.80
SWP on 10.10.10.10: Card: WINE disabled, 0 MB SWM available.
SWP FPGM Release: 0.2.0, Distance: 1 bits, 0.00000000
SWP FPGM Build 17/03/21: 2021/03/24 Time (H2M): 2021
SWP FPGM H2M Release: 1.7.10 ID: 0
SWP FPGM Up Time: 0 sec
nmap_version: Exit
nmap_smb: Error
SWP FPGM Exploration already done (SMB: 1, PNM: 2)

Start | Action Type | Level |
-----|-----|-----|
0 | 0.1014008 | 0.00000002 | 10M H2M 2021/03/24

nmap_smb: Exit ret 0
nmap_exit: ret 0
INFO: send response from nmap

```

- ```
echo " Hello World. I hope you enjoy this wonderful experience using SNAP." > /tmp/t1
```

- Run the application `snap_helloworld -i /tmp/t1 -o /tmp/t2` (Please note the difference compared to calling software action is: We don't use SNAP\_CONFIG environmental variable. Actually here implies the default value of SNAP\_CONFIG=FPGA)

```
hdcv@018 20171214.131615$ ./snmp_helloworld -i /tmp/t1 -o /tmp/t2
reading input data 68 bytes from /tmp/t1
PARAMETERS:
  input:      /tmp/t1
  output:     /tmp/t2
  type_in:    0 HEST_BROTH
  addr_in:    000000001abb000
  type_out:   0 HEST_BROTH
  addr_out:   000000001abc000
  size_in/out: 00000044
INFO:Connecting to host 'hdcv@018,boeingingen.de.ibm.com' port: 16384
  prepare helloworld job of 32 bytes size
writing output data 0x1abc0000 68 bytes to /tmp/t2
SUCCESS
SNMP helloworld took 7770436 usec
INFO:detach response from net_felix
hdcv@018 20171214.131615$
```

- ```
hdcslv018 20171124.131417$ cat /tmp/t1
Hello World, I hope you enjoy this wonderful experience using SNAP.
hdcslv018 20171124.131417$ cat /tmp/t2
HELLO WORLD, I HOPE YOU ENJOY THIS WONDERFUL EXPERIENCE USING SNAP.
hdcslv018 20171124.131417$
```

You can try other options before exiting

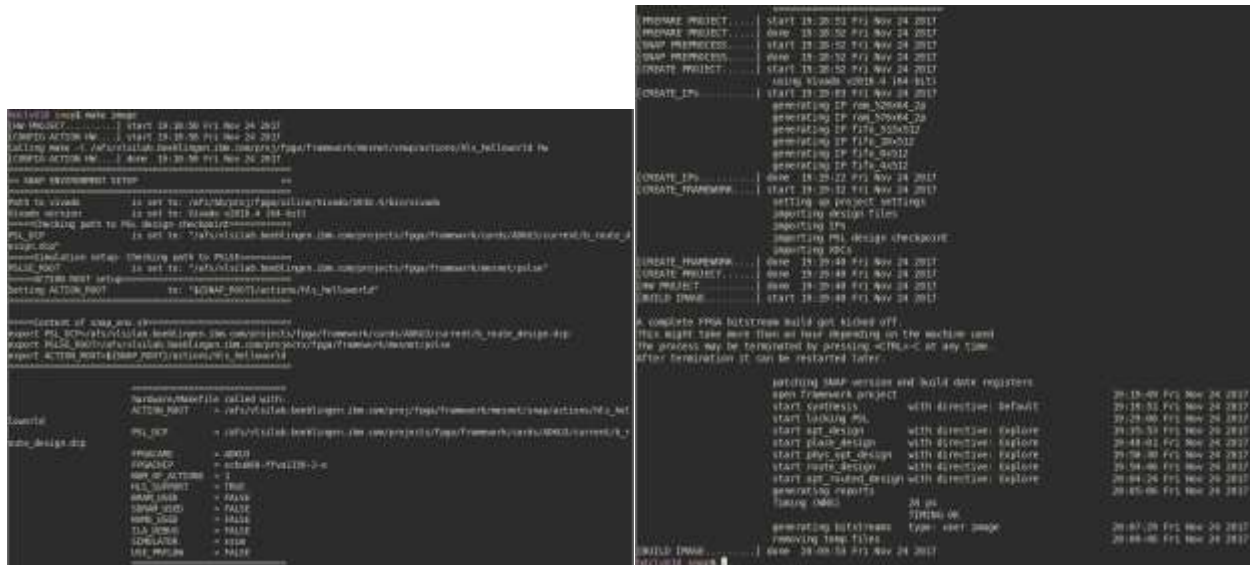
- Run the software code: `SNAP_CONFIG=CPU snap_helloworld -i /tmp/t1 -o /tmp/t2`
- Run the debug mode on FPGA code: `SNAP_TRACE=0xF snap_helloworld -i /tmp/t1 -o /tmp/t2`

Page 12

## 11. Step 3: Run your application with your FPGA-executable action

Now that your application has been successfully executed with the simulated “hardware” action, let’s generate the “image” of the code which will be put into the FPGA.

- 1) From the snap directory `cd ~snap`, type `make image` (*this takes an hour or so*)



An image has been built and can be found in `~snap/hardware/build/Images`

```
hdclv018 snap$ cd hardware/build/Images/
hdclv018 Images$ ls
fw_2017_1124_1919_noSDRAM_ADKU3_28.bin fw_2017_1124_1919_noSDRAM_ADKU3_28.bit fw_2017_1124_1919_noSDRAM_ADKU3_28.prm
hdclv018 Images$
```

You can check subdirectories in `/home/opuser/snap/hardware/build/` for more information that Vivado generates.

- 2) Copy this image located into `~snap/hardware/build/Images` into the Power8/9 server on which is plugged the FPGA card
- 3) Log to your Power8/9 server
- 4) Use `capi-flash-script` to download the binary image into the FPGA (cf. <https://github.com/ibm-capi/capi-utils>)

From the directory where you copied your bin file type:

```
sudo capi-flash-script fw 2017 1124 1919 noSDRAM ADKU3 28.bin
```

```
git clone https://github.com/open-power/snap.git
```

```

user@instance-00000000:~/snap$ make apps
Enter: /home/opuser/snap/actions
[CC] snap.o
[CC] snap.o
[LD] libsnap.o
[AR] libsnap.a
[CC] libsnap.so.0.1.2-1.2.0
[CC] snapblock.o
[CC] snapblock.o
[LD] libsnapcbk.o
[AR] libsnapcbk.a
[CC] libsnapcbk.so.0.1.2-1.2.0
[CC] snap_peek.o
Creating snap_actions.h...
[CC] force_cpu.o
[CC] snap_poke.o
[CC] snap_cbk.o
[CC] snap_maint.o
[CC] snap_nvme_init.o
[CC] snap_peek.o
[CC] snap_poke.o
[CC] snap_cbk.o
[CC] snap_maint.o
[CC] snap_nvme_init
Enter: hls bfs/sw
[CC] action bfs.o
[CC] snap bfs.o
[CC] snap bfs
[CC] bfs_diff.o
[CC] bfs_diff.o
Exit: hls bfs/sw
Enter: hls search/sw
[CC] action_search.o
[CC] snap_search.o
[CC] snap_search
Exit: hls search/sw
Enter: hls nvme_mempcopy/sw
[CC] action memcopy.o
[CC] snap memcopy.o
[CC] snap memcopy
Exit: hls memcopy/sw
Enter: hls helloworld/sw
[CC] action lowercase.o
[CC] snap helloworld.o
[CC] snap helloworld
Exit: hls helloworld/sw
Enter: hls hashjoin/sw
[CC] action hashjoin.o
[CC] snap hashjoin.o
[CC] snap hashjoin
Exit: hls hashjoin/sw
Enter: hls intersect/sw
[CC] action intersect.o
[CC] snap_intersect.o
[CC] snap_intersect
Exit: hls intersect/sw
Enter: hdl nvme_example/sw
[CC] snap_nvme_example.o
[CC] snap_nvme_example
Exit: hdl nvme_example/sw
Enter: hdl example/sw
[CC] snap_example.o
[CC] snap_example
[CC] snap_example_ddr.o
[CC] snap_example_ddr
[CC] snap_example_nvme.o
[CC] snap_example_nvme
[CC] snap_example_set.o
[CC] snap_example_set.o
[CC] snap_example_gnvm.o
[CC] snap_example_gnvm
Exit: hdl example/sw
Exit: /home/opuser/snap/actions
user@instance-00000000:~/snap$

```



- 7) Execute the command `source ./snap_path.sh` to add all the paths you will need to PATH variable.
- 8) Find which card are available in the Power8/9 server you are connected to:

`snap_find_card -v -A ALL`

```
mesnet@antipode:/home/snap$ snap_find_card -v -A ALL
-----
Gzip Cards:
-----
ADKU3 card:
An acceleration card has been detected in card position 1
FSL Revision is           : 0x3006
Device ID is              : 0x0632
Sub device is             : 0x0605
Image loaded is           : user
Next image to be loaded at next reset (load_image_on_perst) is : user
-----
91218 card:
-----
W250S card:
An acceleration card has been detected in card position 0
FSL Revision is           : 0x4002
Device ID is              : 0x0632
Sub device is             : 0x060a
Image loaded is           : factory
Next image to be loaded at next reset (load_image_on_perst) is : factory
-----
```

If you have 2 cards ADKU3, then the 2 cards slots are displayed. Using C0 or C1 will help you choosing the right one.

- 9) Run the discovery mode to locate on which FPGA card your action has been copied to by typing: `snap_maint -vv -C0` or `snap_maint -vv -C1` depending on the slots reported previously  
Only one of these commands should answer you

```
mesnet@antipode:/home/snap$ snap_maint -vv -C0
[main] Enter
[snap_version] Enter
SNAP on ADKU3 Card, NVM disabled, 0 MB SRAM available.
SNAP FPGA Release: v1.2.0 Distance: 1 GIT: 0x126c1722
SNAP FPGA Build (Y/M/D): 2017/11/24 Time (M:M): 19:19
SNAP FPGA CIR Master: 1 My ID: 0
SNAP FPGA Up Time: 224 sec
[snap_version] Exit
[snap_m_init] Enter
[unlock_action] Enter
Invoke Unlock
[hls_setup] Enter Offset: 10000
[hls_setup] Exit
[unlock_action] Exit found Action: 0x10141008
[unlock_action] Enter
[unlock_action] Exit found Action: 0x10141008
0 Max AT: 1 Found AT: 0x10141008 --> Assign Short AT: 0
0 0x10141008 0x00000001 IBM HLS Hello World
[anap_m_init] Exit rc: 0
[main] Exit rc: 0
mesnet@antipode:/home/snap$ snap_maint -vv -C0
```

For your information the other slot will not answer:

```
mesnet@antipode:/home/snap$ snap_maint -vv -C1
[main] Enter
[main] Exit rc: 19
```

- 10) Create a text file to be processed by the FPGA. Use a mix of lower and upper case to see the difference when using the "hardware" action which will change all characters in Upper case and the "software" action which will change all characters in Lower case.  
`echo " Hello World. I hope you enjoy this wonderful experience using SNAP." > /tmp/t1`
- 11) Go to the application you want to run typing  
`cd /home/snap/actions/hls_helloworld/sw`
- 12) Run the application `./snap_helloworld -i /tmp/t1 -o /tmp/t2 -C0 (or -C1)`



```
mesnet@antipode:/home/snap/actions/hls_helloworld/sw$ ./snap_helloworld -i /tmp/t1 -o /tmp/t2 -C0
reading input data 68 bytes from /tmp/t1
PARAMETERS:
input:      /tmp/t1
output:     /tmp/t2
type_in:    0 HOST_DRAM
addr_in:    0000015001f80000
type_out:    0 HOST_DRAM
addr_out:    0000010001f90000
size_in/out: 00000044
prepare helloworld job of 32 bytes size
writing output data 0x10001f90000 68 bytes to /tmp/t2
SUCCESS
SNAP helloworld took 65 usec
```

13) Display the 2 files :

```
mesnet@antipode:/home/snap/actions/hls_helloworld/sw$ cat /tmp/t1
Hello World. I hope you enjoy this wonderful experience using SNAP.
mesnet@antipode:/home/snap/actions/hls_helloworld/sw$ cat /tmp/t2
HELLO WORLD. I HOPE YOU ENJOY THIS WONDERFUL EXPERIENCE USING SNAP.
```

This confirms that the “upper case” processing has been correctly done – using the “hardware” action code.

You can try other options before exiting

- Run the software code: `SNAP_CONFIG=CPU snap_helloworld -i /tmp/t1 -o /tmp/t2`
- Run the debug mode on FPGA code: `SNAP_TRACE=0xF snap_helloworld -i /tmp/t1 -o /tmp/t2`

## 12. Conclusion

So far you have been able to run a complete simple example on an FPGA through CAPI SNAP.

You have seen in detail the mechanism that allows submitting a simple task to the FPGA.

You have all the necessary files to understand how the initially CPU executed task has been submitted to FPGA hardware.

Once this mechanism is understood, you can experiment further.

You can use some other provided examples to launch a large section of memory copy (hls\_memcpy example) from host memory to the DDR of the FPGA. Then you can make your own FPGA calculation and get the result back with a second hls\_memcpy as a last step.

It should give you a taste of the power of CAPI acceleration using POWER CAPI Technology.