

Carrera 2.0

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*Neu mit
Spurwechsel!*





Recap - Zwischenstandsvortrag

Projektidee

Alternative Steuerung von Carrera-Autos per Handy/Computer

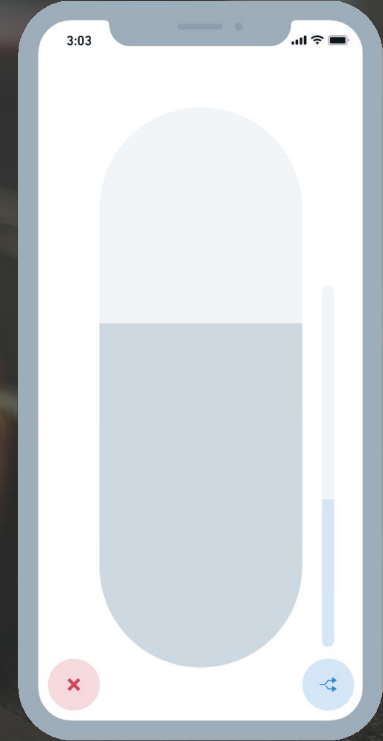


Software

- ESP öffnet WiFi Access Point 
- Steuerungs-Webseite im Browser erreichbar
 - Geschwindigkeitsregler zur Bedienung
 - Aktivierung der IR-Led
- OTA Updates



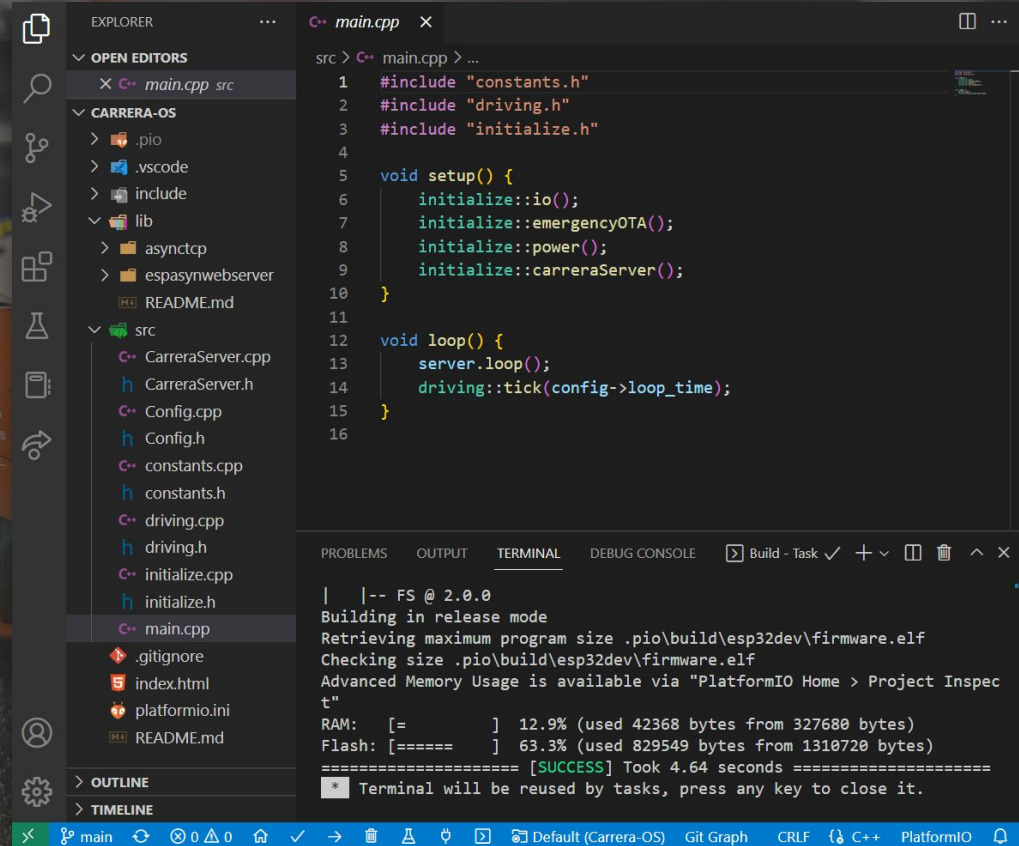
Aktuelles UI



Mock-Entwurf des UI

Platform IO & VS-Code

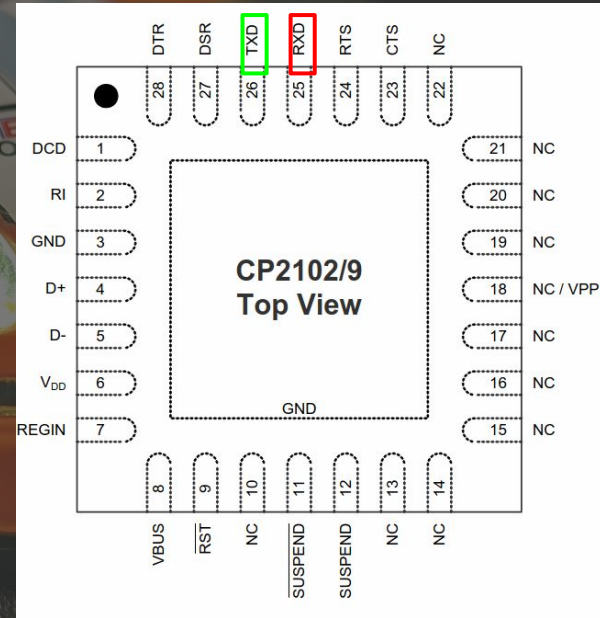
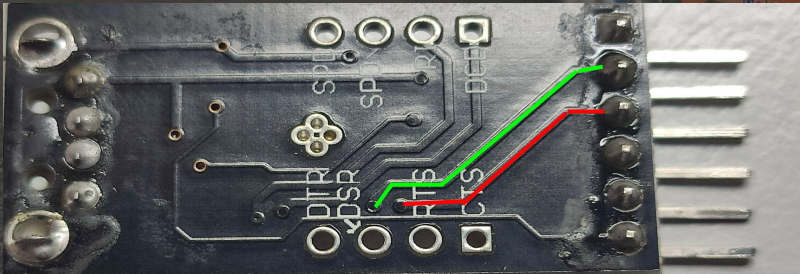
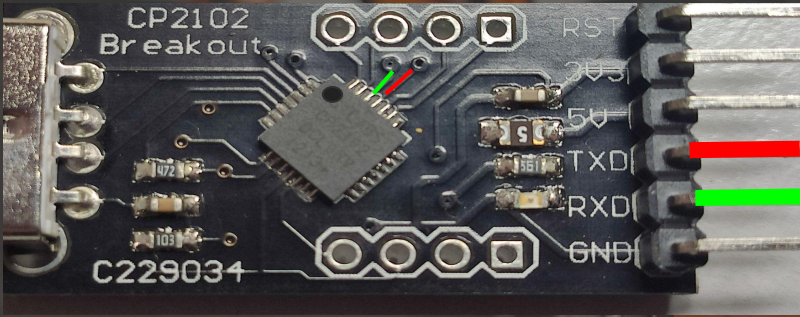
- Kompilieren und flashen
- Übersichtliche IDE
- Easy to use
- Git-Integration



UART-Bridge

ESP32 programming

Initial programming of the ESP32 must be done via UART with an external USB to UART bridge. For this connect the RX and TX pins to the UART bridge. Remember to reverse it, TX of the UART bridge must be RX on the ESP and vice versa. Also remember to use a 3.3V UART bridge, NOT a 5V one!



Neue Features

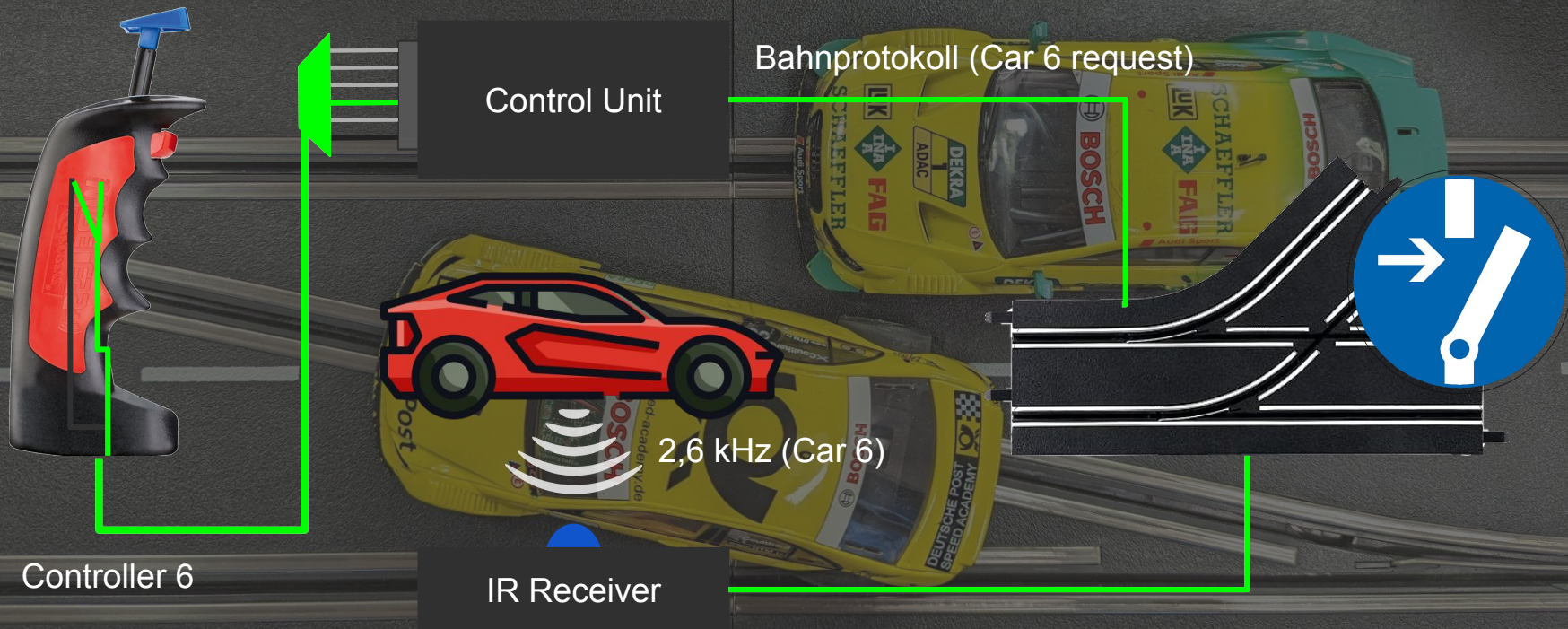
und ihre Probleme



Spurwechsel



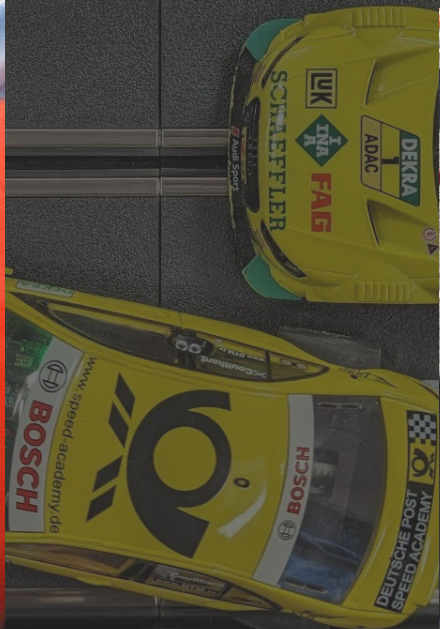
IR-LED - Weichenstellung



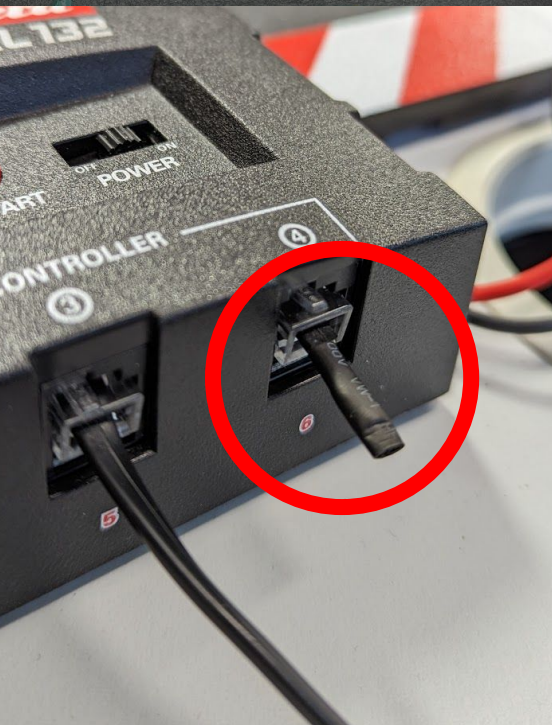
Wie werden wir den Controller los?



IR-Lead - Lösung



Dummy Controller



IR-LED - Code Example

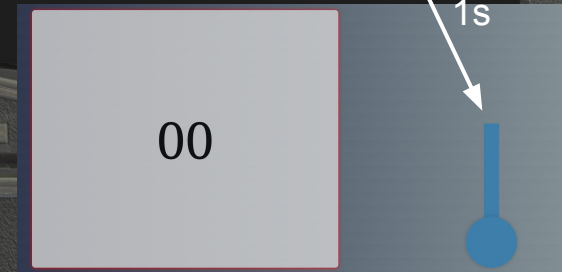
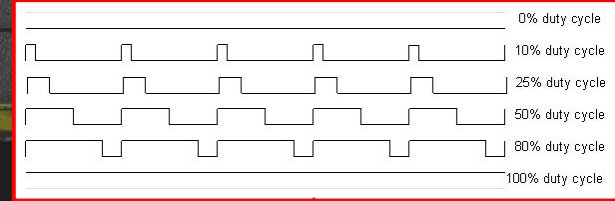
Initialization

```
1 config->frequency = preferences
2   .getInt("frequency", config->frequency);
3 initialize::init_irlled(config->frequency);
```

```
1 void initialize::init_irlled(int frequency) {
2   ledcSetup(IRLED_PWM_CHANNEL, frequency, 8);
3   ledcAttachPin(IRLED_PIN, IRLED_PWM_CHANNEL);
4   ledcWrite(IRLED_PWM_CHANNEL, 0);
5 }
```

Activation

```
1 void CarreraServer::enableIRLed() {
2   ledcWrite(IRLED_PWM_CHANNEL, 128);
3   irl_toggle_time = millis();
4   irl_enabled = true;
5 }
6
7 void CarreraServer::updateIRLed() {
8   if (millis() - irl_toggle_time >= config->irl_time) {
9     ledcWrite(IRLED_PWM_CHANNEL, 0);
10    irl_enabled = false;
11  }
12 }
```



Controllerunterstützung



Controllerunterstützung

- Erweiterung der Steuerungsmöglichkeiten
- Unterschiedlich nach Controllertyp

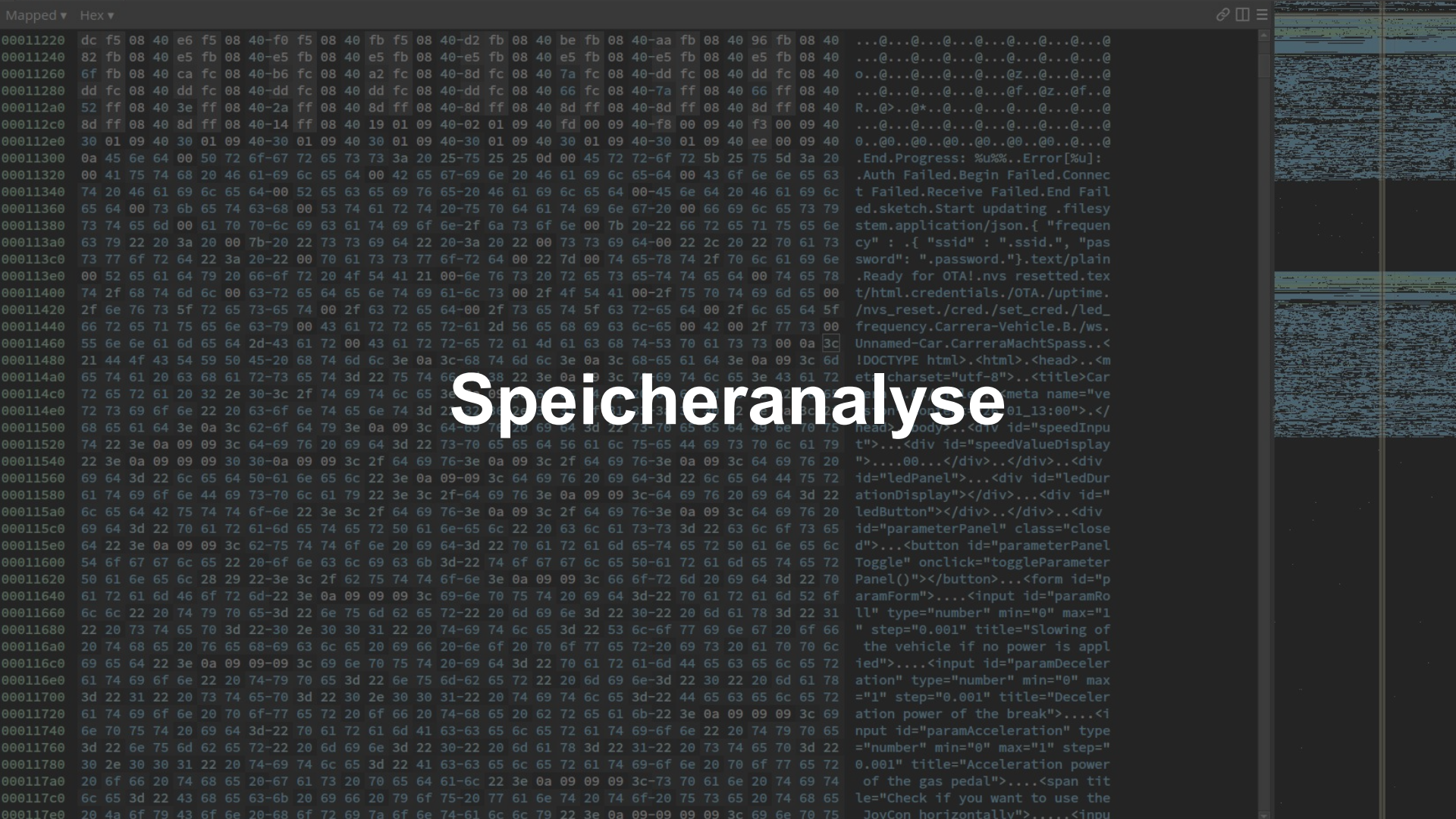


Controllerunterstützung - Umsetzung



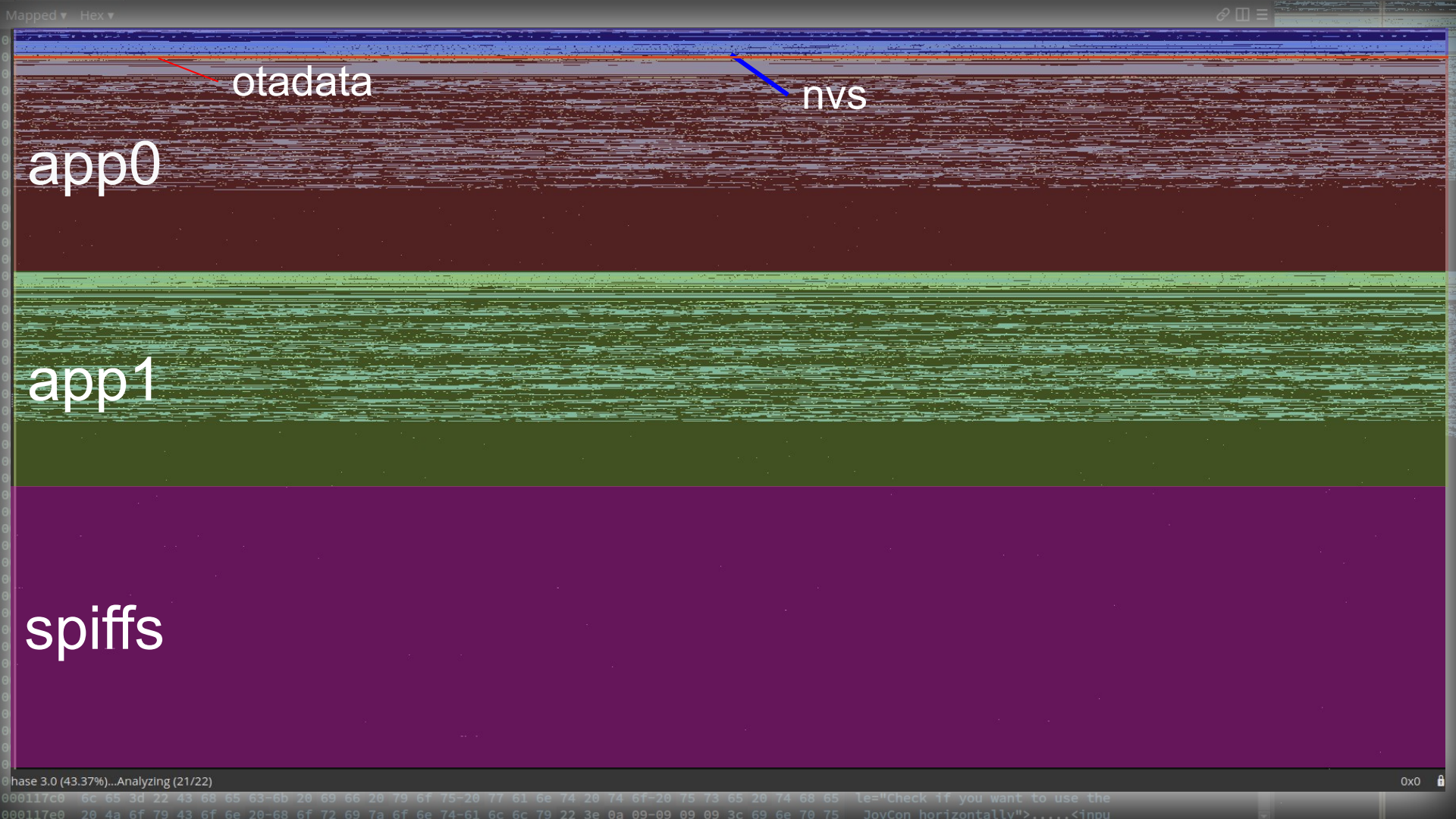
Controllerunterstützung - Umsetzung





Flash-Partitionen

Name	Type	SubType	Offset	Size
nvs	data	nvs	0x9000	20K
otadata	data	ota	0xe000	8K
app0	app	ota_0	0x10000	1280K
app1	app	ota_1	0x150000	1280K
spiffs	data	spiffs	0x290000	1472K



otadata

nvs

app0

app1

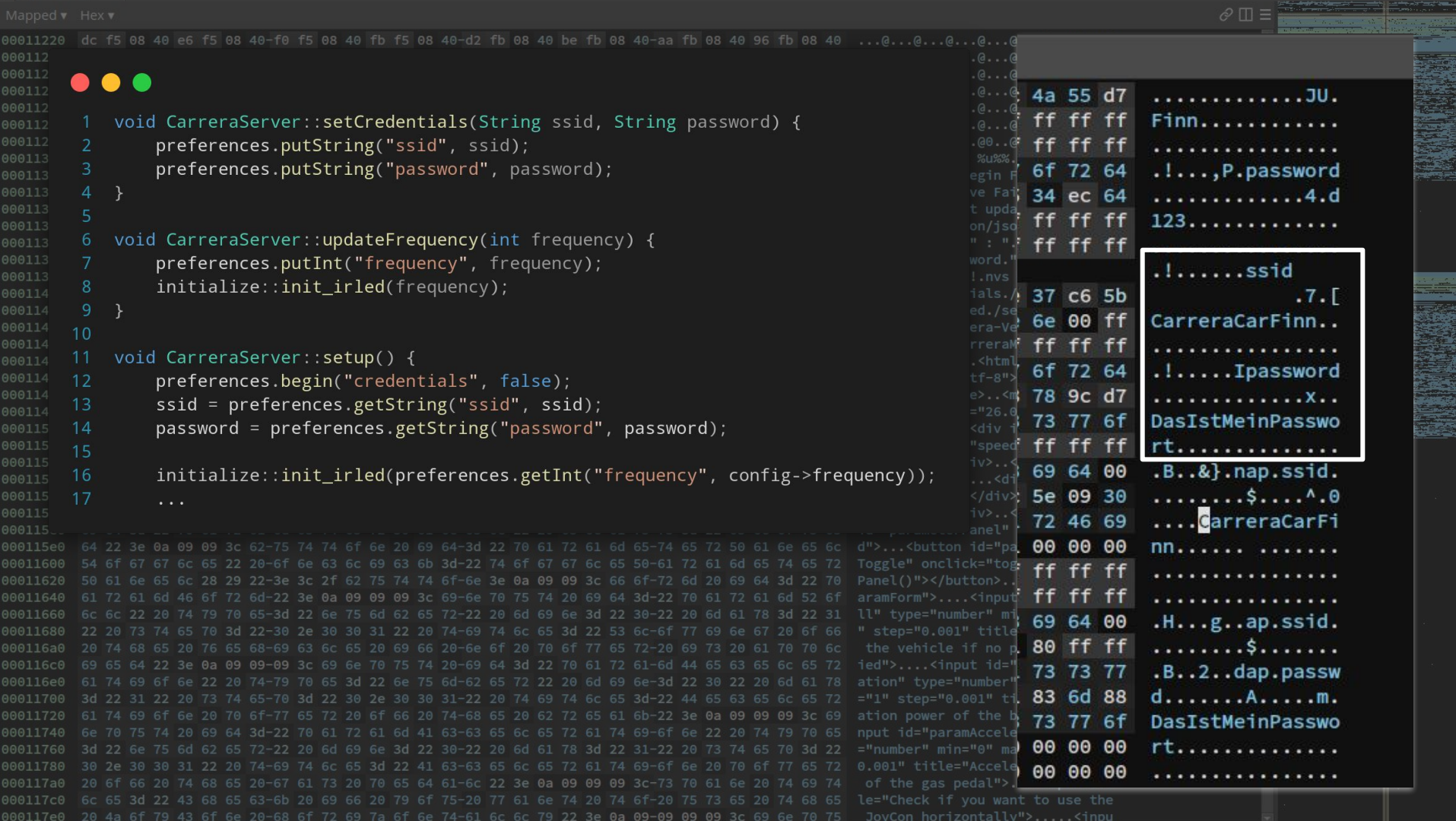
spiffs

Mapped ▾ Hex ▾

```
00011220 dc f5 08 40 e6 f5 08 40 f0 f5 08 40 fb f5 08 40 d2 fb 08 40 be fb 08 40 aa fb 08 40 96 fb 08 40 ...@...@...@...@...@...@
00011240 82 fb 08 40 e5 fb 08 40 e5 fb 08 40 e5 fb 08 40 e5 fb 08 40 e5 fb 08 40 e5 fb 08 40 ...@...@...@...@...@...@
00011260 6f fb 08 40 ca fc 08 40 b6 fc 08 40 a2 fc 08 40 8d fc 08 40 7a fc 08 40 dd fc 08 40 dd fc 08 40 o..@...@...@...@z..@...@...@
00011280 8 40 ...@...@...@...@f...@z...@f...@
000112a0 8 40 R..@>...@*...@...@...@...@...@...@
000112c0 9 40 ...@...@...@...@...@...@...@...@
000112e0 9 40 0...@0...@0...@0...@0...@0...@0...@
00011300 a 20 .End.Progress: %u%%..Error[%u]:
00011320 5 63 .Auth Failed.Begin Failed.Connec
00011340 9 6c t Failed.Receive Failed.End Fail
00011360 3 79 ed.sketch.Start updating .filesy
00011380 5 6e stem.application/json.{ "frequen
1 73 cy" : .{ "ssid" : "ssid.", "pas
9 6e sword": "password."}.text/plain
000113e0 5 78 .Ready for OTA! nvs resetted.tex
00011400 5 00 t/html.credentials./OTA./uptime.
00011420 4 5f /nvs_reset./cred./set_cred./led_
00011440 3 00 frequency.Carrera-Vehicle.B./ws.
00011460 a 3c Unnamed-Car.CarreraMachtSpass...<
00011480 c 6d !DOCTYPE html>.<html>.<head>.<m
000114a0 1 72 eta charset="utf-8">.<title>Car
000114c0 6 65 rera 2.0</title>.<meta name="ve
000114e0 c 2f rsion" content="26.01_13:00">.</
00011500 0 75 head>.<body>.<div id="speedInpu
1 79 t">...<div id="speedValueDisplay
6 20 ">....00...</div>.</div>.<div
5 72 id="ledPanel">...<div id="ledDur
d 22 ationDisplay"></div>...<div id="
6 20 ledButton"></div>.</div>.<div
3 65 id="parameterPanel" class="close
5 6c d">...<button id="parameterPanel
5 72 Toggle" onclick="toggleParameter
2 70 Panel()"></button>...<form id="p
2 6f aramForm">...<input id="paramRo
2 31 ll" type="number" min="0" max="1
f 66 " step="0.001" title="Slowing of
0 6c the vehicle if no power is appl
5 72 ied">...<input id="paramDeceler
1 78 ation" type="number" min="0" max
5 72 ="1" step="0.001" title="Deceler
c 69 ation power of the break">....<i
0 65 nput id="paramAcceleration" type
="number" min="0" max="1" step="
0.001" title="Acceleration power
of the gas pedal">...<span tit
le="Check if you want to use the
JoyCon horizontally">...<inp
```

1 const char index_html[] PROGMEM = R"rawliteral(
2 <!DOCTYPE html>
3 <html>
4 <head>
5 <meta charset="utf-8">
6 <title>Carrera 2.0</title>
7 <meta name="version" content="26.01_13:00">
8 </head>
9 <body>
10 <div id="speedInput">
11 <div id="speedValueDisplay">
12 00
13 </div>
14 </div>
15 <div id="ledPanel">
16 <div id="ledDurationDisplay"></div>
17 <div id="ledButton"></div>
18 </div>

```
!DOCTYPE html>.<html>.<head>.<m
eta charset="utf-8">.<title>Car
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rsion" content="26.01_13:00">.</
head>.<body>.<div id="speedInpu
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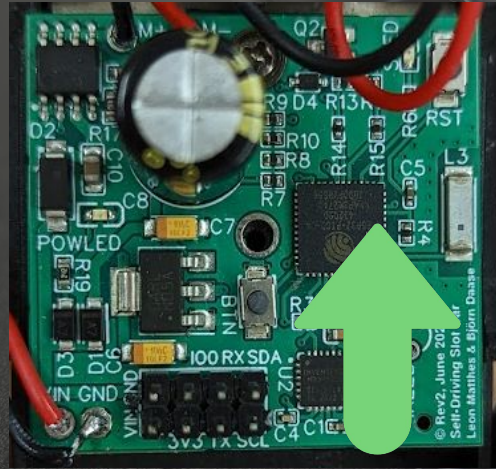
Ausblick

aka. Was wir nicht geschafft haben

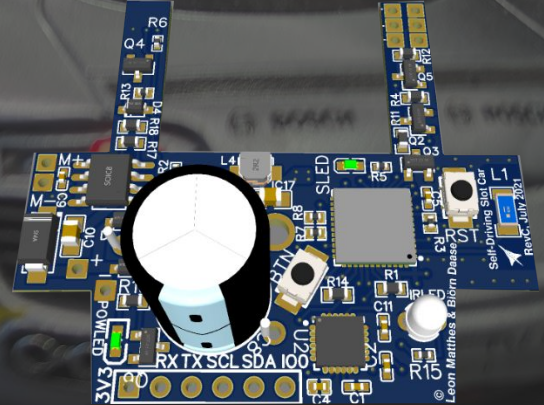
Mögliche Nachfolger-Projekte



Kamera am Auto befestigen



Revision 2 ausbessern



Revision 3 fertigstellen

A yellow Audi A1 rally car, featuring various sponsor logos including Bosch, Deutsche Post, and DEKRA, is shown on a slot car track. The car is positioned on a track with white lane markings. In the foreground, a white game controller with black buttons and a directional pad is visible, slightly out of focus. The track surface has a red and white checkered pattern with the word 'Canon' and 'DIGITAL ZF' visible. The text 'Viel Spaß auf der Rennstrecke' is overlaid in the center of the image.

Viel Spaß auf der Rennstrecke