

#### **Final Presentation: Carrera Car**

Embedded Operating Systems Tom Braun, Björn Daase, Leon Matthes 11.02.2021

#### Recap

Goal:

- Driving as fast as a human

Midterm results:

- 2 driving cars
- Detect curves using accelerometer

- Mapping sensor data to track
- Using track data for speed regulation
- Accelerometer provides random data after some time

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## How To Go Fast...

## Self Built Car vs Carrera

- Our car is slower with the same motor
- Determined as a hardware issue
  - Still slow when disabling PWM and setting motor pin to HIGH
  - Applying 5V to motor pin doesn't change anything
  - Manually applying 12V to the motor increases torque considerably
  - Circuit diagram reveals Driver-Mosfet was used incorrectly





# The Road Ahead...

#### Idea

- Create track map
  - Drive at constant safe speed (predetermined)
  - Save driven track
  - Determine track layout from history
- Use map to adjust speed
  - If curve ahead => slow down
  - If straight ahead => drive faster

## Mapping the Track

- Drive at constant safe speed (predetermined)
- Save driven track
  - Get gyro value => **Time Constraint** (faster computation = better resolution)
  - Save value in collection => **Memory Constraint**
- Determine track layout from history
  - After a delay diff first and second half
  - If difference is under a threshold => even number of laps



## **Memory Constraint**

- Arduino Nano has only 2KiB memory
- 2KiB = 512 Floats
- Need around 1300 Floats for two laps
- Solution: Run length encoding (RLE)
  - Successive Gyro values are very similar => Either curve, or no curve
  - Only necessary to store changes above threshold
  - We now need about 400 values for 5 laps => 2 Laps in  $\frac{1}{2}$  of RAM
- No longer a problem on ESP32, however:
  - Reduces time to diff laps Helps with **Time Constraint**
  - Smoothes noisy data



400 RLE Entries for 3500 measurements

## Speed Adjustment

- Update guess of current position based on RLE track data diffing
- Brake if in front of curve, top speed when on straights

- Our only hard Real-time deadline
  - If we don't brake in front of curves, our data is useless
- Factors to consider
  - Length of RLE diffing takes longer
  - Hardware components may need time to react
  - No other tasks run on the microcontroller
  - Debugging outputs may take time



## Debugging

- Microcontroller on wheels
  - Not possible to keep stable connection to PC
  - Static testing not useful => Cannot mock input & output
- Ideas
  - Use Wifi/BT
    - Energy constrained, only 10 mF capacitor
  - OLED display
    - Hard to read while driving
    - Updating takes ~10ms decreases gyro resolution considerably
  - printf-Debugging
    - Save data at runtime
    - Has lowest impact on behavior (ESP has enough memory)
    - Stop & Print after button press

#### Learnings

- Software can only use given hardware (and not make it faster)
- Board with better specs than needed very helpful for development
- Debugging can have considerable impact in real-time environment
- Memory constraints can make some solutions impossible

## Results

Goal:

- Driving as fast as a human

Midterm results:

- A fast driving car
- Detect curves using accelerometer

- Mapping sensor data to track
- Using track data for speed regulation
- Accelerometer provides random data after some time
  - fixed by using a different library and using gyro data

